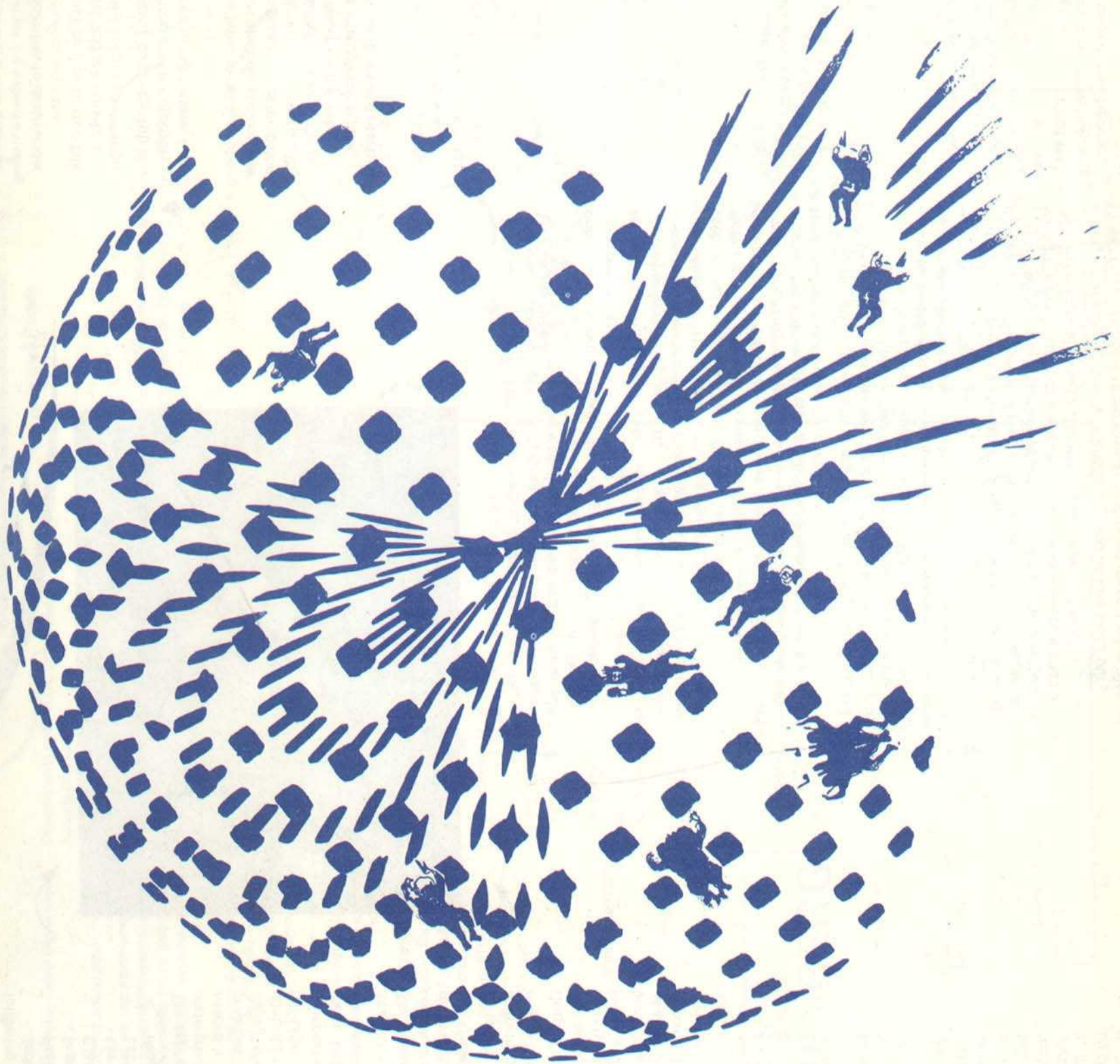


RADICAL SOFTWARE



The ELECTROMAGNETIC SPECTRUM



NUMBER 2

1970

\$1.25

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The first edition of *Radical Software/Summer Issue* was printed in July, 1970. It was reprinted with a few changes to its cover as *Radical Software/Number One* in September, 1970. 2000 copies of the first edition were printed for a total cost of \$1650; \$550 for typesetting, \$1100 for printing, materials and layout for a cost per copy of 83¢. 632 copies were mailed out free at a mailing cost of 39¢ per copy, 570 copies were handed out free; in response to requests by mail 349 were mailed out for a charge of \$1. *Radical Software* incurred a 29¢ cost for mailing, 22¢ for postage and 7¢ for envelopes (West Coast and European mailings cost \$.60-\$1.00). 125 copies were mailed to Buffalo State University; 324 were sold at 18 bookstores in New York City for \$1 a copy (Bookmasters accounting for 9 stores). *Radical Software* received approximately 70¢ on a consignment basis from the bookstores after the copies sold.

The three thousand copies reprinted in September, 1970, for printing, materials, and layout, cost \$860 or 29¢ per copy. Prices were raised to \$1.25 at bookstores; \$1.25 post paid for mail orders, and annual subscriptions were offered, four issues for \$5. 800 post cards were mailed for \$65 informing people interested in *Radical Software* of the availability of subscriptions. To date (October 23, 1970) 369 copies of Number One have been placed in the same 18 bookstores in New York City, purchased outright for 75¢ per copy instead of loaned on consignment. 180 copies have been placed in 7 bookstores in Boston on consignment, 82¢ per copy going to *Radical Software* upon sale. (We have just received word that the copies have moved well, somewhat better than our New York experience, and Boston will be refilled shortly.) 218 copies have been mailed, 182 from single order requests and 36 as subscriptions beginning with Number One. It costs 21¢ to mail one copy. 100 subscriptions have been received that will begin with Number Two.

The initial \$1897.70 it took to print and mail the Summer Issue of *Radical Software* came from Raindance Corporation. Two people worked full time to put out the first issue. They received no salary. Raindance paid a portion of the rent for the apartment in which the Summer Issue was published as well as telephone, mailing and sundry expenses. The \$860 to reprint also came from Raindance. At the time of reprinting, three people were working full time on *Radical Software*, two on editorial work and one on circulation. Both editors were paid \$40/week and the circulation man nothing. At this writing only one editor is being paid, \$30/week to cover the cost of a babysitter. We are increasing our readership in New York and Boston and will go into a few more cities on the East Coast. We can handle that because our circulation manager goes about in his microbus distributing the issues, refilling orders and collecting money. We are attempting to get to the West Coast but have yet to connect with either a distributor or person who will do a careful job of getting the magazine out and a conscientious job of refilling orders and collecting money. A member of Media Access Center, of Portola Institute, has volunteered to distribute 400-500 copies of issue Number Two. We will pursue distribution in Chicago and the Midwest after we gain experience on the West Coast. At this writing the second edition of *Radical Software* is going to press. If you are reading this you will know we solved the financial problem about to unfold. Raindance has \$150 in the bank and will receive \$1900 from monies owed about three weeks after the typesetter and printer want their down payment money, about \$1200. Receipts from Number One *Radical Software* should start coming in since they just reached Boston and recently refilled the New York bookstores. Probably \$400 will come in by down payment time from that source and perhaps another \$250 from subscriptions. We are attempting to get a bank loan against the \$1900 owed since it is from a reputable source but preliminary returns indicate it will not be easy.

For issue Number Two typesetting and printing costs have gone up. We would like to print 10,000 copies based on our first experience and likely West Coast distribution. 10,000 copies @ 28 pages will cost \$4240; \$760 for typesetting, \$3480 for printing, materials and layout; or 43¢ per copy. 5000 copies @ 28 pages will cost \$2908 or 58¢ per copy. The amount of cash we can obtain and terms we can work out with the printer will determine how many copies are printed. After the results of Number Two come in we will have some solid information on our circulation and subscriber potential and distributor interest.

HOW DO YOU THINK VIDEOTAPE CAN BEST BE USED NON-COMMERCIALY FOR PROFIT?

Radical Software is in the process of incorporating as an independent non-profit organization

To encourage dissemination of the information in *Radical Software* we have created our own symbol of an x within a circle: ©. This is a Xerox mark, the antithesis of copyright which means DO copy. (The only copyrighted contents in this issue are excerpted from published or soon-to-be-published books and articles which are already copyrighted.)

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RADICAL SOFTWARE

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If you would like to subscribe for one year (4 issues, postpaid) enclose this card in an envelope with a check for \$5 payable to "Radical Software". Or send a subscription to a friend.

Begin subscription with Issue No. 1 (Summer 1970)

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WE EAGERLY SOLICIT INFORMATION AND INFORMATION ABOUT INFORMATION WHICH READERS FEEL WE SHOULD INCLUDE. ANYTHING FROM PRACTICAL AND EXPERIMENTAL VIDEO TO COMMENTS ON THE CURRENT POLLUTION OF THE INFORMATION ENVIRONMENT TO CURRENT DATA ON CABLE TELEVISION LEGISLATION AND USE AND BEYOND TO DESIGNS FOR ALTERNATE COMPUTER NETWORKS AND OTHER SOFTWARE SYSTEMS.

CABLE

WHAT IS CABLE TELEVISION?

Cable television or CATV is a superior way of receiving television pictures. Broadcast signals received on sensitive antennae at a specially selected site, are fed through a network of coaxial cables to the homes of individual viewers.

FEES: Persons who wish to enjoy the service pay an installation charge to have their set hooked to the cable, and a monthly service charge. The installation fee usually runs from \$10 to \$20, and the monthly service charge is about \$5.

SIZE OF INDUSTRY: There are approximately 2400 community antenna or cable television systems operating in 49 states and the Virgin Islands. These 2400 systems serve about 3900 communities. Estimated annual revenues are approximately \$300 million and plan investment exceeds \$600 million. Approximately 60,000 people are employed in the operation of CATV systems, service, and equipment supply.

AVERAGE SYSTEM SIZE: 1900 subscribers.

PEOPLE SERVED: Estimating 3.3 persons per home, (service to 4,500,000 homes) CATV systems relay television signals to almost 15 million viewers, or about 7% of the U.S. television audience. In addition to the approximately 2400 operating CATV systems, there were as of January, 1970, approximately 2100 additional communities where CATV permits had been issued but no known construction started, and approximately 1400 communities where CATV applications were pending before local governing bodies. Industry leaders have estimated that, assuming reasonable regulation, the CATV industry will in 10 years serve 30 million homes via 7500 systems, have annual revenues of \$3 billion, have a building investment of \$5 billion, and will directly employ 750,000.

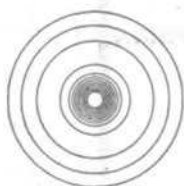
(The above information taken from NCTA News Release, 3/25/70).

Size by Subscribers	Systems
20,000 & over	8
10,000-19,999	50
5,000-9,999	144
3,500-4,999	123
2,000-3,499	279
1,000-1,999	423
500-999	427
50-499	730
49 & under	46
Not Available	260
Total	2,490

TV Factbook No. 40

THE MODERN CABLE SET-UP CONSISTS OF:

1. Tower selected for good reception,
2. antenna system so that there are separate antennas for each channel to be received, (sometimes distant signals are relayed to the tower by 1 or more microwave transmitters),
3. "headend", a small control station at the foot of the tower where signals are brought up to maximum strength and clarity. (Here, some of the signals may be rechanneled—i.e. cable systems put UHF stations on empty VHF channels),
4. amplifiers, placed at distances of 1,500-2,000 feet along the trunk line into town to keep signals strong,
5. "feeder" lines, "tapoffs", and "house-drops" which carry the signals from the main cable to individual streets and subscribers' homes. (Nation, 5/18/70, Ralph Smith)

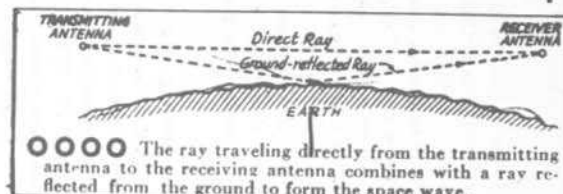


COAXIAL CABLE CONSISTS OF:

1. Copper wire in the center like lead in a pencil,
2. insulated by polyethylene foam (the major part of the diameter in cross-section), and,
3. coated with a tubular shield of braided copper or seamless aluminum sheath.

(Nation, 5/18/70, Smith)

When a current or signal is introduced into the cable an electromagnetic interaction takes place between the center wire and the surrounding sheath. The interaction prevents currents from radiating off the cable. This is the secret of the cable's key characteristic—its immense capacity for carrying electronic signals, data and information." (Nation, 5/18/70, Smith)



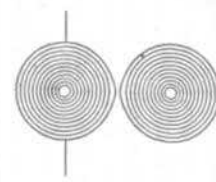
The ray traveling directly from the transmitting antenna to the receiving antenna combines with a ray reflected from the ground to form the space wave.

MEDIA OWNERSHIP OF CATV SYSTEMS

Of the 2,490 systems operating as of March 1970, following is by media ownership:

Media	Systems	%
Broadcaster	910	36.5
Phone	146	5.8
Newspaper-publishing	207	8.2

TV Factbook No. 40



CATV'S ORIGINAL PURPOSE AND STILL PRINCIPAL FUNCTION

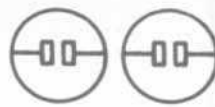
is to provide the viewer with better reception and a larger selection of existing TV stations than he can get from the air since Broadcast TV discriminates against large parts of the population beyond the clear signal range of a few metropolitan areas.

CABLE TV—MORE CHANNELS, LOWER COST OF TRANSMISSION

"... One of Cable TV's great potentials is its inherent ability to end the economy of scarcity on which the power of the present TV broadcasting oligarchy is solidly based. Many new CATV rigs are being built for twenty-channel reception, and San Jose, Calif. is installing one for forty-two channel capacity. Experts believe that the cable could carry as many as eighty channels with present technology. If more were ever needed, they could probably be tacked on by using more sophisticated input equipment..."

"Since in a CATV system it is possible to transmit directly over the cable without receiving any signal from the air, the high cost of building and running an over-the-air transmitter is eliminated. In addition, while a commercial over-the-air broadcaster derives his entire revenues from his programming, a cable system does not make its money on what it transmits. The cable runs on the profit from the subscribers' fees, whether or not the system is used for cablecasting."

BROADBAND ... "there can come into homes and into business places audio, video and facsimile transmissions that will provide newspapers, mail service, banking and shopping facilities, data from libraries and other storage centers, school curricula... In short, every home and office will contain a communications center of a breadth and flexibility to influence every aspect of private and community life." (Nation, 5/18/70, Smith)



CABLE GROWTH

"In the first stage of the CATV boom, most of the activity has been in those cities, towns and communities that do not qualify as heavily concentrated markets, and which have therefore not been regarded by the FCC or the broadcasters as deserving full TV service. About 45% of the population lives in towns and cities ranging from 2,500 to 50,000 population, and few of these communities have their own TV stations..."

"Most cable systems are still small, the average set-up having about 1,500 subscribers, and the largest, in San Diego, having

28,325. Restrictive policies of the Federal Communications Commission, developed in response to urgent requests from the broadcasting industry, have retarded the growth of CATV systems in metropolitan areas. Nevertheless, cable installations are now coming to heavily populated urban centers, and it is here that the next big growth stage for CATV will occur. Irving Kahn, President of the TelePrompeter Corporation, one of two companies franchised to build cable systems in Manhattan, predicts that within ten years 85% of TV reception in the United States will be by cable." (Nation, 5/18/70, Smith)

CHANNEL CAPACITY OF EXISTING CATV SYSTEMS (As of March 1, 1970)

Over 12	86
6-12	1,720
5 only	459
sub-5	61
Not available	164
Total	2,490

TV Factbook No. 40

THE FIRST CABLE STATION was founded by Robert Tarlton who ran a radio sales and service shop in Lansford, Pa. . . . When TV sets became commercially available in the late 1940's, Tarlton had trouble selling them because reception was abominable. The nearest stations were in Philadelphia, 65 miles away. The signals reaching Lansford were very weak, and further blocked by a mountain that overshadows the town. Tarlton experimented in 1949 with installing individual antennas for set owners on the mountain. That worked fairly well, and he quickly got a better idea . . . he and several friends pooled their resources and set-up a firm called Panther Valley Television Company.

Panther Valley built a tall master antenna atop the mountain to spear the faint Philadelphia signals. These were fed into an amplifier to bring them back to full strength, and then into a coaxial cable that was strung on poles down the mountain-side and into town. The company offered to hook customers up to the cable for an installation charge of \$125 and a monthly service charge of \$3. Television-hungry residents of Lansford immediately began buying sets from Tarlton's shop and "going on the cable." They received three Philadelphia channels with greater fidelity and clarity than did a lot of people living within 10 miles of Philadelphia—or even in the city itself.

"Today, with its system modernized and rebuilt, Panther Valley Television provides 12 channels to 2,900 residents of the Pennsylvania hill towns of Lansford, Coaldale, Havto and Lake Havto, who would otherwise have little or no TV. Tarlton remains president of the company, and also of Titusville Cable TV in Titusville, Pa." (Nation, 5/18/70, Smith)

The first direct intercontinental television link between two schools was made on 31 May 1965 through the Early Bird satellite. It established communication for 50 minutes between the West Bend High School, Wisconsin, in the United States of America and the Lycee Henry IV, Paris, in France, some 4,000 miles apart.

... On the American side, the West Bend students collected in their ordinary classroom. When called on by the teacher in charge, they left their places and spoke in front of the camera as if facing an interviewer. On the other hand, the Paris students were gathered around a large table in the library, with a teacher standing among them. On the French side, the actual classroom setting was lost and the participants appeared merely as a group of young people, but this was offset by the gain in freedom.

... The programme lasted 50 minutes and took the form of a dialogue. To begin with, it was rather stiff (each speaker occupied the screen for a fairly long time and then formally handed over to another). The discussion soon became more lively.

... A striking feature of the experiment was the eagerness of the young people to contact their opposite numbers. They were all careful to speak in each other's language, although they had the right to go back to their own language when in difficulty. The broadcast took place in an atmosphere of great good humour, with a certain amount of facetiousness on the part of the French students and the Americans more earnest but also extremely efficient. Both sides seemed to adapt themselves immediately to this new mode of human relations. The actual course of the discussion bore witness to this, as it shifted very simply from the adult themes which had been laid down to subjects of genuine interest to adolescents (to the great displeasure of the French headmaster, who deplored the flippancy of the conversation).

copyright UNESCO 1968 communication in the space age

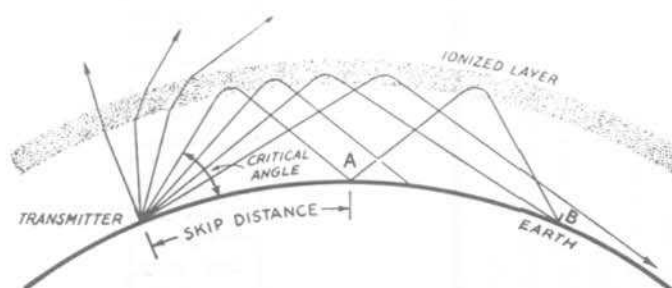
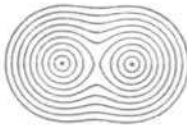
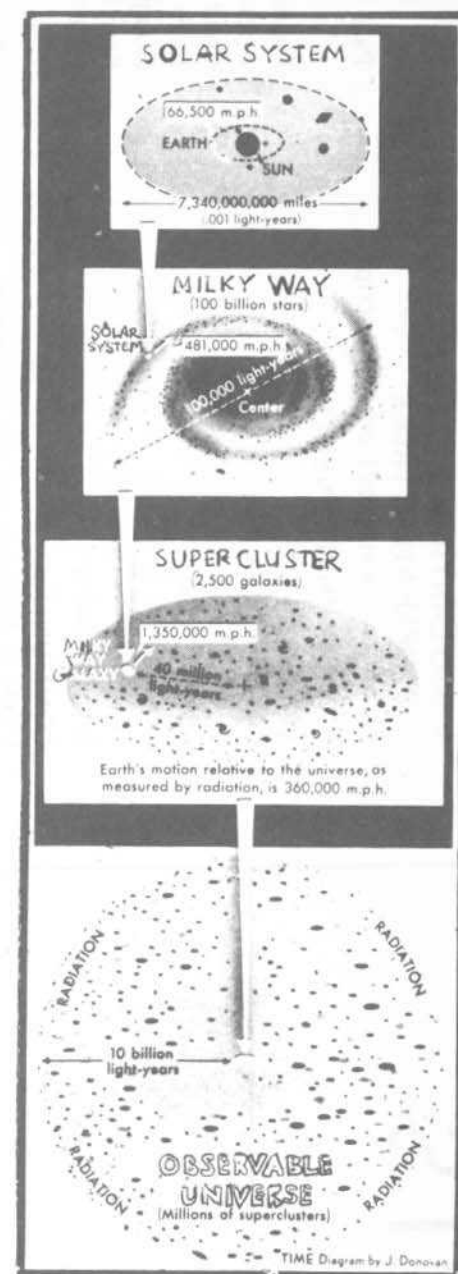


Fig. 1-8 — Behavior of waves on encountering the ionosphere. Waves entering the ionized region at angles higher than the critical angle are not bent enough to be returned to earth. Waves entering below the critical angle reach the earth at increasingly greater distances as the angle approaches the horizontal.



Moreover the ability of the ionosphere to reflect radio waves varies throughout the day, causing a fading in signal strength. Experience during the past thirty-five years has enabled diurnal variations to be forecast and the best frequency for use to be selected, but in practice this means that several widely different frequencies must be allotted to each transmitter, thereby restricting still further the number of transmitters which can be used. Even with a choice of frequencies, communications between some points may fail for several hours. There is also a possibility that sudden and unforeseen disturbances of the ionosphere may disrupt all radio-communications. For example, in 1960 an ionosphere storm, associated with a large sun spot and solar flare, interrupted almost every radio telephone and telegraph circuit to the United Kingdom for the three days.

The inadequate number and the unreliability of high-frequency radio circuits has long impeded the transmission of news throughout the world.

Ivor Ray—copyrighted UNESCO 1968

CHANNELS

Any transmission of intelligence by means of radio involves the use of a specific frequency of radio energy, known as the carrier frequency, plus other adjacent frequencies (sidebands), which become involved when the carrier is modulated. The group of frequencies used by a given transmitter is called a channel, and the amount of information it is possible to transmit through a given channel depends on the width of that channel, that is, the total number of frequencies available within the channel.

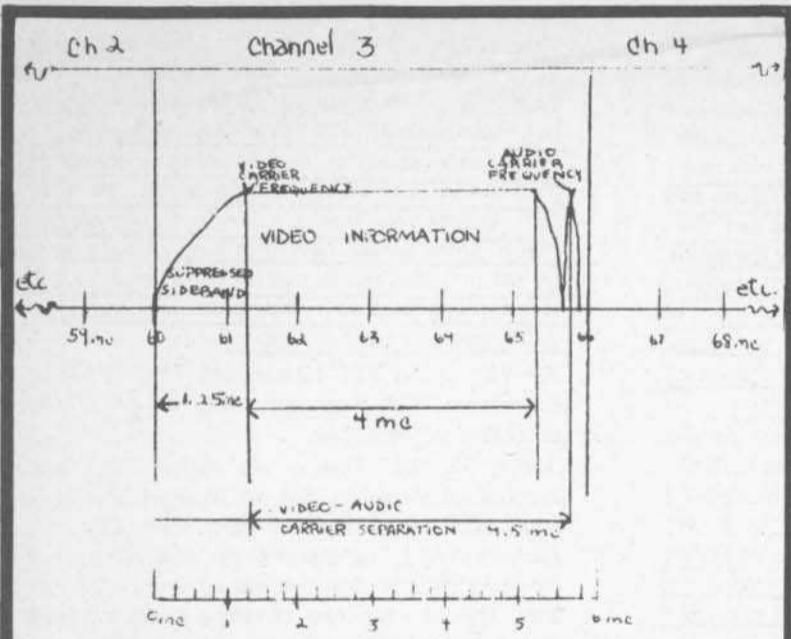
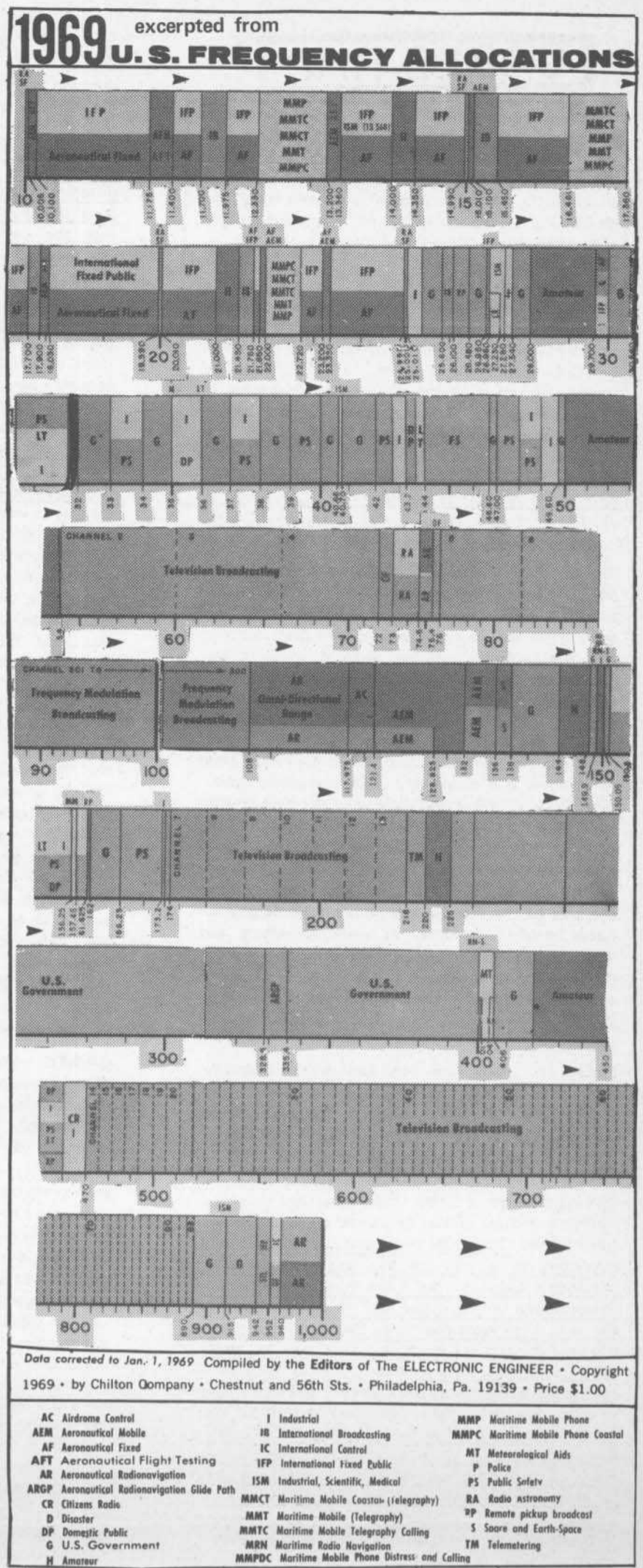
In countries which do not have competitive television systems, the problem of allocation is much simpler since a relatively few strategically located stations can blanket the population with one, or even several, program services. When television was first authorized in the United States it was assigned to a small group of 6 megacycle channels within the very-high-frequency (VHF) portion of the radio frequency spectrum.

Though all 82 TV channels are the same size, 6 megacycles, their position in the frequency spectrum profoundly affects their relative usefulness. It is characteristic of radio waves that the higher they are in frequency, the shorter the distance that can be propagated with a given amount of power. While low and medium frequency waves tend to follow the curvature of the earth beyond the horizon, as one moves up the spectrum into the VHF and then the UHF regions the waves tend more and more to behave like light, that is, to travel in straight lines to the horizon.



UNITED STATES TV CHANNEL ALLOCATIONS table with columns: Channel #, Band, Location within band. Lists channels 2-4, 5-6, 7-13, 14-83.

Table with columns: Channel, Frequency Range, and descriptive notes. Lists channels from Sub 1 to 14-83, including VHF 'Low Band', FM Radio, Air Navigation, Normal VHF 'High Band', and Normal UHF Band.



This drawing symbolizes a portion of the radio frequency spectrum in which some of the VHF channels fall. The standards indicated for channel 3 apply to all United States television broadcasting, whether UHF or VHF. Note that although the sideband to the left of the video carrier frequency is suppressed, room must nevertheless be left for vestigial energy.

FEDERAL COMMUNICATIONS COMMISSION REPORT ISSUE: CATV PROGRAMMING ORIENTATION MEMORANDUM OPINION AND ORDER

1. We have before us a number of petitions for reconsideration of our First Report and Order herein, released October 27, 1969. . . In that decision . . . we dealt with certain aspects of community antenna television (CATV) service. We determined that the public interest would be served by program origination (cablecasting) over CATV systems, and accordingly adopted a requirement for such cablecasting after January 1, 1971 by systems with 3,500 or more subscribers.

ports the Commission's objective promoting multi-purpose CATV operation combining the carriage of broadcast signals, program origination and common carrier services. However, it urges that a compulsory origination requirement, limitations upon advertising and the possibility of a dual Federal-State regulatory system are undesirable.

3. We have carefully considered these contentions, but are not persuaded that either the public or the CATV industry would be better served by deleting the cablecasting requirement. As the petitioner's state, there is no disagreement about the value and importance of cablecasting. Since many systems are now originating, the general feasibility of origination is no longer in doubt, and we believe that we adopted a reasonable cut-off point in limiting the applicability of our rule to systems with at least 3,500 subscribers.

4. Indeed, we recognize that there is a question of whether we should not go beyond the minimal rule and specify a minimum number of hours for local live origination (as against presenting primarily film). We adhere to the judgment . . . namely, that it is appropriate to afford a period of free experimentation and innovation by cable operators.

which in turn presents its disc jockey shows over this channel for virtually the entire broadcast day. While the cable operator is perfectly free to enter into arrangements with local broadcast stations during the period of experimentation. . . , the main purpose is to provide an outlet for local expression. As we stated in the First Report, the very existence of "available facilities for local production and presentation of programs. . ." is a most important contribution to the public interest.

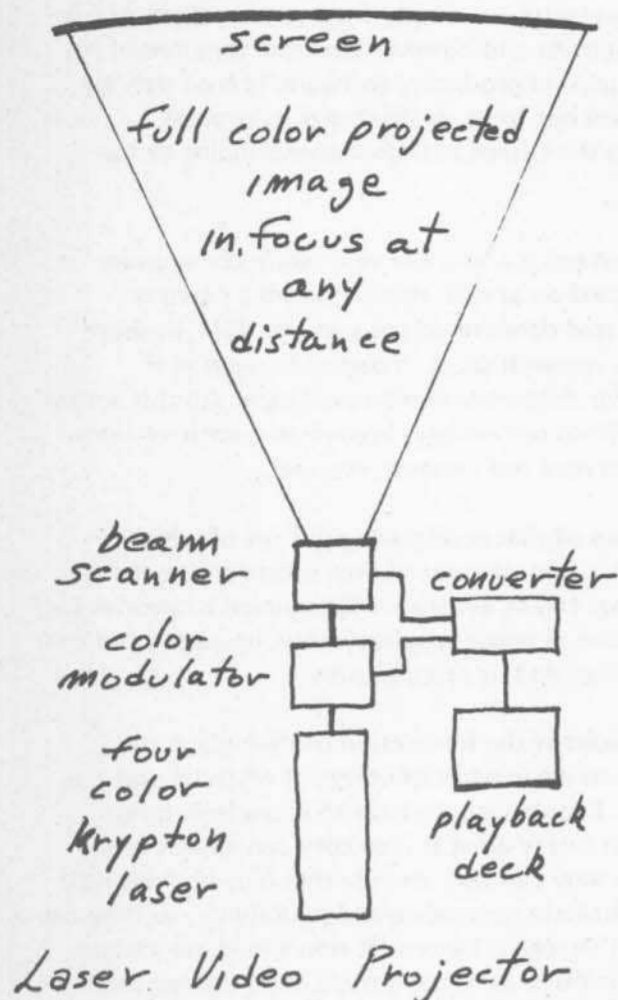
5. Several parties urge that the Commission, in encouraging cablecasting has embarked upon a new course with respect to CATV, which was previously limited to the role of a supplement to broadcast television service. They say that CATV, still founded upon the carriage of broadcast signals, but now encouraged to originate programs independently, will be a greater threat to the public's continued reception of "free" programs than either previous CATV operations or subscription television broadcasting.

7. We note also other requests by several parties that we deal with CATV on a more comprehensive basis at this time, covering such issues as licensing, whether origination by the CATV operator should be permitted on more than one channel, regulation of common carrier operations, reporting requirements, and technical standards.

LASER

A SHORT HISTORY OF THE LASER

by Lloyd Cross



On any Planet, proposing, conceiving, designing, building, demonstrating, using or "inventing", the laser is possible only after the discovery of the quantum theory. A laser could have been built on this planet by the scientists of the 18th century IF (and only IF) they had known the quantum theory. On this planet, a laser (or optical maser as it was called by pre-laser physicists) was built first and demonstrated by Ted Maiman at Hughes research laboratory in June of 1960, 30 years after the discovery of the quantum theory. It is interesting to note that a good percentage of the scientific community did not quite believe Ted Maiman's first report of his incredible results with a small cube of ruby crystal, highly polished, silvered and subjected to a high intensity electronic flash bulb, from Hughes Laboratory in June of 1960.

In the early 1950's, several scientists published the concept of amplification of high frequency electromagnetic energy by stimulated emission of radiation from atomic and/or molecular sites in a properly prepared material.

In 1954, Charles Townes, working at Columbia University in N.Y.C. demonstrated the application of this concept by designing and

fabricating a microwave amplifier and oscillator (called a maser) using hot ammonia gas as the material.

Chihiro Kikuchi, working at the University of Michigan, first demonstrated maser action in a ruby crystal in December of 1957. (I was there the day it happened.) This was the first practical maser material and led to a tremendous influx of money and effort into the field.

It is not completely coincidental that Ted Maiman also used ruby (prepared in a much different way) to achieve laser action, since in the few years between 1957 and 1960, an incredible amount of information on the electromagnetic properties of ruby and associated materials was compiled and published by dozens of laboratories.

And here is one final piece of information concerning the history of the laser . . .

A United States Patent was issued to Townes and Schalow (subsequently purchased by A.T.&T.) in 1958! They did not demonstrate a working laser, but they received a patent by a neat legal process which is called constructive reduction to practice, which means that

the fact of the U.S. Patent Office issuing a patent is equivalent to an actual demonstration of a conceived device. (U.S. patent law was written in the late 18th century and has undergone little or no revision, even after the quantum theory, the atomic bomb, micro-electrons modern chemistry and the laser.)

The reader is left to his own devices to figure out who invented the laser and how he came about it. But one important fact is that each of these men had intimate working knowledge of the quantum theory, there was not a "crack pot inventor" among them. The most energetic and enthusiastic Rube Goldberg or Thomas Edison would not achieve laser action, without instruction, in a million years of intensive screwing around, given the best equipment in the world, if he didn't know the quantum theory.

The proper mathematical solutions to this equation describe the energy states and configurations of any atom or molecular system known (which includes a lot of material, including our entire physical being). Get to know it. Look into lasers, and beyond, into the infinite and completely comprehensible universe.

THE POTENTIAL IMPACT of the LASER on the VIDEO MEDIUM

by Lloyd Cross

The laser is the highest frequency coherent source of electromagnetic radiation. Using laser radiation as an information carrier, 10% bandwidths of 10^{13} cycles per second (ten thousand, billion cycles per second or approximately ten billion telephone circuits or approximately one million video circuits or approximately one hundred thousand holographic video circuits) could be transmitted via optical transceiver stations, using a single laser beam.

In other words, since the discovery of the laser in 1960, the capability of virtually free information transmission is ours. The problems of designing, fabricating and operating the optical transceiver stations are large and require many years and considerable technical and financial investment to solve, but there are no basic problems remaining to essentially unlimited information transfer since the advent of the laser.

Prior to the laser, the highest frequency coherent oscillator had a capability of a 10^9 cps bandwidth, which reduces all the above numbers by a factor of ten thousand which brings information transmittal back into the problem area of carrier frequency assignments, interference, limited number of channels and all that bullshit we presently have to contend with. The existence of the laser at least lets us know that that particular bullshit will be gone forever, with the advent of the first economical optical transceiver equipment.

Consider, for example, a possible future in which millions of low cost mass-produced optical transceivers are available operating on one optical laser wavelength which, when pointed to the sky, day or night, rain or shine, anywhere in the world, would pick up scattered optical carrier waves from a few synchronous satellites which could potentially contain the equivalent of one million continuous open video channels. (A tiny computer would be required for fine tuning.)

(Since there are extensive, but not insoluble, problems in the area of optical cabling and atmospheric optical transmission, there will probably be an intermediate period of microwave transceiver equipment in the near future.)

In terms of information transmitted by stored information, tapes, cassettes, holographic cassettes, etc., the laser will again supply the technology to reduce the cost and volume of storage equipment to a level such that those materials can be considered to be virtually free.

Consider, for example, a possible future where in a small holographically coded plastic coin, say the size of a quarter, would be dropped in a slot in a small black box and play back video programs for one hundred . . .

HOURS

The above examples are complete fiction, without laser technology. Of course, it goes without saying that the above linear projections will probably not evolve exactly as stated, but some equivalent thing can happen with the use of the laser. The laser comes from beyond the year 2000. We have the laser N O W.

But what can we do with it NOW?

Well, even if the problems of information transmission were solved today, via the laser, the equipment limitations of camera pickup, recording, editing, replaying and displaying video would still keep us oscillating around our various thresholds of frustration whenever we really tried to achieve mass information transmission, which is necessary to or equivalent to free or low cost information.

In fact, from a free information point of view, the video medium today, with the tape and cassettes now available, is primarily limited by the peripheral equipment (pickups, players and monitors) and not the information carrier or storage medium.

(I guess I should say a little bit about what I mean when I use the words free information. I mean very low cost, non-programmed no-hassle to get, keep or play back, information, whether live or stored.)

Concerning the problem of video display. There is no reason why (given, say six months and \$100,000.) a prototype full color laser video projector couldn't be built and installed in a convenient central location in New York where anyone could go and see video tapes displayed in bright, high resolution format on a 6' x 8' screen along with hundreds of other people in a comfortably lighted environment. Similar units could be installed in other locations around the planet for a fraction of the cost of the first device (\$15,000. Or \$20,000. each). Whether or not such a financial investment would return a respectable percentage to the financier depends on the charge for and rate of attendance, but regardless of that consider the effect of that kind of facility on the video medium and community today.

That kind of facility would mean that (providing the charge for admission was really nominal, say \$.25/hr.) hundreds or perhaps thousands of people per day could get access to the tapes now stored in Central Data Bank and other archives, as well as the tapes now being made or planned.

Further, that facility could provide funds for people making tapes on some kind of percentage basis from attendance receipts.

Now I should explain why I believe that a laser projector is the best way to go about this project (assuming it's a desirable thing to do in the sense that it would at least experiment with some kind of mass information transfer on a low cost, no hassle, non-programmed basis). A bright projected image, 6' x 8' in size in a room 50' x 100' (5,000 sq. ft.) in dimension would have the same aspect, angle of view and resolution for viewers located in the middle of the room as a normal 18" monitor would have for a viewer sitting six feet away from it. A viewer at the end of the room would have a totally equivalent view to someone twenty feet from a normal monitor.

A four color krypton laser would produce a bright, total color image in which line resolution could be reduced to that of the finest commercial monitor, if desired. Further, the direct laser beam could be scanned at lower rates to achieve visual effects completely impossible with a conventional video projector pack, as in the laser projection of sound

currently being exhibited at the Laser Theater at 131 Prince Street, New York City. And still further, the krypton laser could run for thousands of hours, maintenance free, which is a problem for state of the art T.V. projectors. The problem of brightness is important since a comfortable lighted environment would permit reading and writing by the viewer as well eliminate hassle in coming and going. The advent of the four color krypton laser, the world's most fantastic light source, makes this possible, N O W, within the year. In fact, I'm going to do it, when I get the cash together, if someone else doesn't do it first.

There are a few other places in the video process where laser technology could eliminate or mutate present restrictions right now.

Consider for example:

A reasonably priced laser video camera which would be virtually independent of environmental lighting conditions. The Perkins-Elmer Corporation has built an experimental prototype of such a device which can record bright video in complete darkness, but it is far too expensive for the typical video artist. A development and design project could produce low cost laser camera within one or two years, again the questions of time, cash and return on investments need answers, but it could be done----NOW.

Consider also:

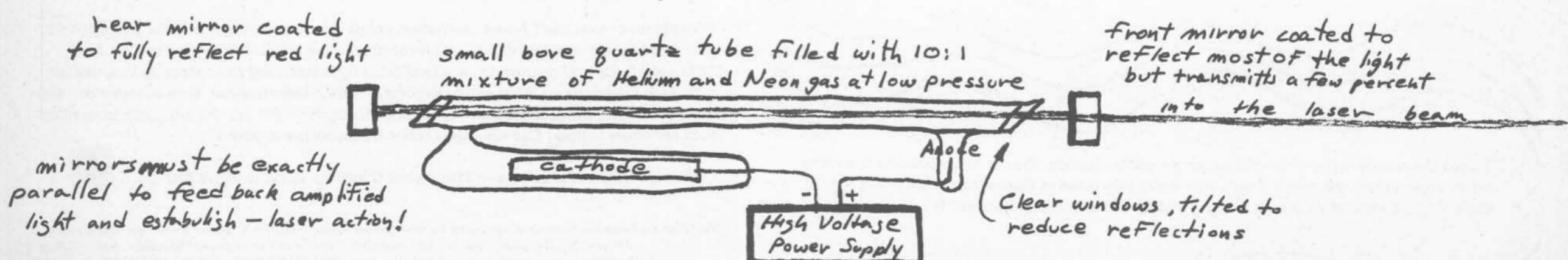
Given stereo information from two conventional video cameras, it's possible that a laser projector in combination with a holographically etched screen could produce 3-D stereo projection video without the use of polaroid glasses or other physical encumbrances. This technique, again, is really feasible only with a laser projector and it is possible NOW.

And, consider still further:

Using a 360° pickup system with a conventional Vidicon camera system, and a 360° overhead laser projector scanning the recorded video onto a circular wall, viewers would receive a complete 360° view of the camera's environment over a vertical angle of 60°. The viewer would be standing or seated in a large circular room seeing in all directions and having difficulty determining the reality of their environment. Again, given a laser projector, this is possible N O W. Cost, may be one year and another \$200,000. Why not, should video stay in the tube forever? I say, let's get it out of there, man, let's see what it can really do for us.

Considering such things as holographic television, mass transference via laser beam, projection in free space without screens and stuff like that, either forget it forever as a totally fucked up idea or maybe wait ten or fifteen years, if we last that long, for some kind of holographic 3-D video. That's all I've got to say about that, right now. I will be willing to discuss these or other applications of or questions about lasers with anyone. Write Lloyd G. Cross, P.O. Box 60, Prince Station, New York City 10012.

The Helium - Neon Laser



FREQUENCY AND FORM

by Vic Gioscia

What I'm doing with my life is building a set of generalizations comprehending how time works. I call the comprehension of the time laws of any process "chronetics".

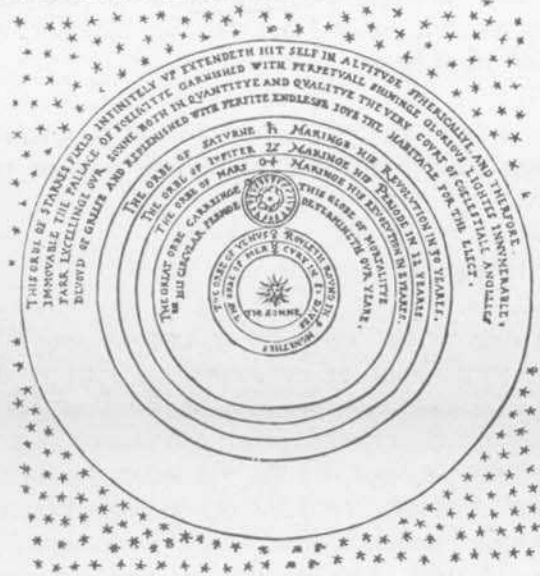
I've been working at it a "long" time and have done it in some strange places. Like, a dissertation on Plato's theory of time, which started in '58 but didn't come till '63. Like, in '65 getting a videotape system installed in a family therapy agency so families and therapists could play back their sessions during their sessions. Like getting headaches trying to transform the laws of general relativity into classroom sociology since 1953, though I hate the math. Like trying to figure out acid time expansion during acid time expansion. Etc.

This rap is about the chronetics of software, in other words, *some thoughts on the time forms of current communication events.*

As everybody knows, Universe is not a very large expanding balloon with galactic light bulbs interspersed at varying distances. Einstein told us Universe is not a simultaneous assembly of things. Universe isn't *there*—in fact—man's invention of the concept reveals his terror crouching behind a facade of omniscience. Currently, our mythos is that Universe is "really" atoms, (i.e., waves of energy spiralling at light velocity) arrayed hierarchically (i.e., a few is a gas, a lot is a planet, a very lot a galaxy, etc.). Whitehead said the *only* philosophical mistake you could make (hence the error of *every* philosophical mistake) was thinking you could simply locate anything anywhere. This "fallacy of simple location" is the intellectual form of man's wish to evade the terror which would flood him were he to admit the Heraclitus vision that all is flux. The emotional form of this saving illusion is hubris—pride—the myth of individual autonomy. Freud once wrote that the human central nervous system is to be compared to the osmosis process of the cell wall, whose main function is to keep some fluids in but most fluids out. Fuller suggests the inside is the inside of the outside—the outside the outside of the inside. Laing ponders why some people who spit in a glass of water can't—*can't* drink it. Others can. Recent experiments by Italian physicists, who ran electrons going "one way" against positrons going "the other" both "at" the speed of light, lead them to believe there's another whole realm "underneath" quantum atomics which is continuous, i.e., not "composed" of quanta, but of processes.

So, in my view, there is no Universe anywhere, "at" any instant, for there are no instants. Better—*there* isn't. Time is. What seems to be happening is a myriad of energy-rates dyssynchronously modulating. Nobody seems to know why there are different rates, or how they change. Recent speculations include a realm on the "other side" of the light velocity barrier wherein "particles" only go faster than light, and, if they slowed down to light velocity would annihilate as in $E=mc^2$ (Feinberg). Others, at the Princeton Center where Einstein thought, wonder if there isn't a realm under the atoms where time "goes the other way, or not at all."

What I'm trying to show, in mosaic, is a Universe of varying frequencies, in which occasional synchronicities are called communication.



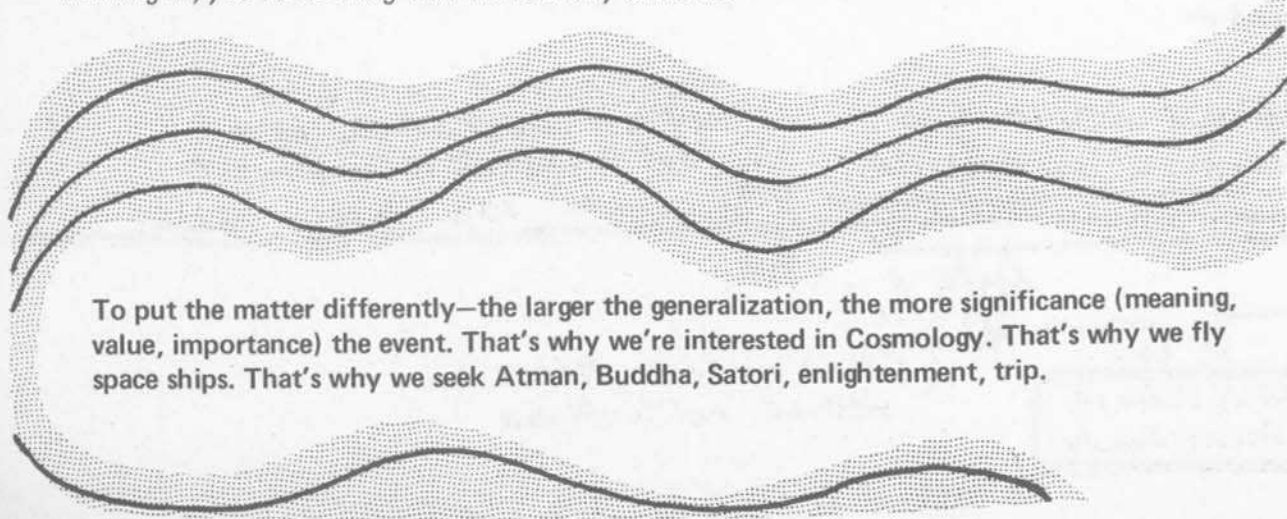
Now, some frequencies, after million year evolutionary periods of interacting dyssynchronously, have come into a harmony which we call sensation. Air waves and ear vibrations in synch result in our experience of sound. Light velocities in harmony with retinal photochemistry result in vision. Rates of neural transmission, when exceeded or unreachd, do not result in experience since there are limits within and only within which nerves fire. Overload or underload, outside certain limits, result in nothing. No experience. No communication.

Hence, Fuller says, human "sensory equipment can tune in directly with but one millionth of the thus far discovered physical Universe events. Awareness of all the rest of the million-fold greater than human sense reality can only be relayed to human ken through instruments devised by a handful of thought employing individuals anticipating thoughtfully the looming need of others."

This is probably an overestimate. There is no reason to believe that the tiny region of human synchronicity with Universe frequencies which is our band of experience is as much as a millionth, because it will may be that the range of frequencies goes from $-\infty$ to $+\infty$. I have no quarrel with Bucky's adorable naturalism, but the range of options for synchronicity may be vaster than he has said. So far.

Even if the spectrum is not that large, it serves as a perspective on which to map the tasks of software design. Like Huxley's remark that any good plumber could have done better than god-evolution with the human appendix, it seems to be the case that the human sensory channels are fairly crummy samplers of the range of Universe frequencies. Hence, any software system which sets the outer limits of its responsibility as fostering the synchronicity of present human wavelengths could be guilty of a reactionary nostalgia. Filling in the gaps of the sensory range now is a tactic worthy of admiration, but it shouldn't be confused with the grand strategy, which, minimally, in my opinion, must include not only the design expansion of the realm of human experience, but the design expansion of the range of synchronicities in our local region or universe. *Man may be negentropy, but there's more to Universe negentropy than man.* How to tune in on that is the larger task. To say nothing of feedback.

It will be objected—this is visionary—idealistic—there are many more pressing urgencies presently at hand. To which a good reply might be if you're unaware of the spectrum you're working in, you're working with unnecessary blinders.



To put the matter differently—the larger the generalization, the more significance (meaning, value, importance) the event. That's why we're interested in Cosmology. That's why we fly space ships. That's why we seek Atman, Buddha, Satori, enlightenment, trip.

Software, therefore, results whenever dyssynchronous frequencies are mediated, i.e., related in some form of temporal harmony. It is not very far from the Platonic vision that the music of the planetary spheres is in proportion to the ratio of string lengths on a lute, to the view which reveals that the fundamental units of software are the chords and rhythms of perception. It is utterly banal to hold that the "bits of digital information" metaphor comes any where near the kind of planetary orchestration man is beginning to compose. This vision can be ecologized by the recognition that software results not simply from passing items of perception around among human sensors, but whenever and however Universe frequencies are proportioned. Man is not the only Universe function producing software. It is an entirely common event in Universe, and may in fact turn out to be its fundamental process, i.e., how it basically moves, so that, to do it is to be like the Druids at Stonehenge dancing to the rhythms of the cosmos. Groovin', as it were.

But there's more. Recent evidence suggests that brain waves can very easily come under deliberate control, that alpha highs can be turned on at will, that autonomic nervous system—endocrine interactions can be accelerated-decelerated consciously, that, in short, electronic yoga is now an increasingly popular research sport. *It begins to seem as if experience, not surgery, is the design avenue for deliberate human evolution.* All this before the mass availability of mini-laser communications technology, holographic environments instead of rooms/walls of plaster, liquid crystal read out systems, etc. etc.

So, it's time to ask—what are the chronetic laws of that accelerating process of which electronic software is the current mode? By this I do not mean "how soon will the matter transmitter be invented" or "will lunar language finally substitute Einsteinian categories for Aristotelian ones". Such inquiries are an exercise in linear prophecy only, necessary but not sufficient. I'm more interested in temporal design and its prerequisites.

For example, sociologists have unwittingly placed at the foundation of their game the notion of "expectation", by which they seem to mean what Eliot meant when he said the human mind can stand very little reality—raw. People seem to have to know how long a thing will be what it is to know how likely it will stay what it is so they can expect it to remain what it was so when it comes by again they can say—ah yes—that big—nothing new (terrifying) there. They want to be able to anticipate recurrence and periodicity, so they can generalize, and say, oh yes, it's one of those—I've seen it before—it won't hurt me because none of them ever did before. When things (societies, cultures, groups, etc.) change fast, faster than they can be generalized, people experience future shock—they need to experience and generalize faster than they can. When they repeatedly fail, they conclude (generalize) I can't know what to expect. This hopeless condition is known as despair. Are there ways to accelerate the formation of generalizations which can stave off this despair. Does acid do it? will videotape? How? It will be perceived that these questions are special cases of the more general question: how to mediate discrepant frequencies—that is—what forms of software (generalization—culture) do we require in this temporal myriad we call home.

Surely, a beginning is the creation of a new global network of communications hardware and software, so those who now dance to vastly different drummers can come together in the first planetary synchronous civilization ever to steer spaceship earth's evolution consciously deliberately joyously, freed of the fetters of national political (i.e. homicidal) idiocies.

More important, I think, is the work heretofore left to mathematicians, physicists, philosophers, psychiatrists, and other intellectuals—that is—identifying the waves and frequencies of which our experiences are the result, intuiting the laws which govern them, and designing better freer forms in which to live.

For example, a friend of mine set up his hardware so his five year old son could

- 1) watch Sesame Street broadcast
- 2) watch himself watching Sesame Street on a second live monitor.
- 3) make a tape of himself, watching his tape while watching himself on a live monitor watching himself on tape.
- 4) tape himself with a 5 second delay loop on 1 monitor and try to mimic that so that the second monitor was in synch with the first.
- 5) play with variable delay loops on both monitors (2 decks).
- 6) play with multiple variable delay loops and live monitors.
- 7) varying recording and playback speeds while doing any/all of the above.

Not surprisingly, the boy began asking his father to help him do things that went beyond the design limits of the hardware. To explain why he couldn't, his father began drawing diagrams of multiple feedback loops with variable time loops, which the kid dug on the basis of his experience. Then, this 5 year old started wondering how to design hardware so he could have the experiences he wanted. He had found the limits of the temporal rhythms built into the hardware available to him, and imagined himself beyond them—i.e., temporal design. He wanted more software than there was in his world. I pass over the obvious corollary that he also immunized himself to the information pollution belching from commercial TV. What interests me about such experiments (which we occasionally do at the Center) is the experimental immersion in complex time pools which are not only exciting but architecturally motivating.

A question which bothers everybody in software—Will enough of us get our hands on enough hardware to produce enough software to sustain a new (global) culture *in time*? That is, can we do it well enough fast enough?

The first half of this question involves ecological recycling—*there's an awful lot of good information around which we could share better if only those maverick data banks were set up.* After all, it's chronetically silly to shoot tape at light speed then air mail it to friends in London. And, since they own the satellites, all they have to do is charge prohibitive rentals so we can't move our information as fast as we shoot it. So far. They are not gonna rent us time to create alternatives to them.

So, it seems to me, we are going to have to come up with software which is not only good for us but good for them too. That's what global means. We have no choice but to take them with us—i.e., turn them on to the benefits of our way. We're gonna have to go beyond the hip ethnocentrism we built to defend ourselves against them. We can't any longer enjoy being so "far out" that nothing happens. This could turn out to be a fatal *underload*.

The only choice we have, in my opinion, is to produce software which mediates their (slower) frequencies and our (faster) ones into those which harmonize both of us with the (much faster) vibes of a really global synchronous system. To put it crudely, we have to show the satellite-computer people how our way is better for all of us, that a planetary form is better—for all of us—than a cartel.

I guess my own naturalism is unmasked in the following optimistic statement—somehow the people always recognize a masterpiece, so that's what we have to do. Which is not, in the strict sense, a political, but rather a cultural—aesthetic task.

The dilemma—you can't have a revolution unless your head's together—but you can't get your head together unless you have a revolution—here arises. *I'm suggesting that both tasks—solidarity and revolution—are facilitated by broadening the collective imagination with such questions as: What is that process of which industrialism, then automation, then cybernation are the acceleratively appearing moments? What are the unknown time rules such processes follow? Can we design other frequencies and forms?*

I think so. But, as Fuller says—"This means things are going to move *fast*".



(The equipment referred to directly in most cases is Sony AV Series.)
Information from Parry Teasdale, Videofreex, New York City

THREADING

Threading is the first step toward making a videotape.

Make sure the machine is turned off and there's no whirring sound coming from the heads.

Make sure your deck is in the STOP position besides being OFF—those are two different things. If you leave it ON—in a motor position—you'll have a chance of threading wrong.

The heads spin at a high rate, if they're still moving when you're threading, the tape can become caught and damage the heads and/or tape.

Check the threading diagrams.

Watch tape coming off and going on to take up reel to see that it's moving smoothly and regularly. If something goes wrong put machine in STOP and wait till heads stop spinning and then try to correct error.

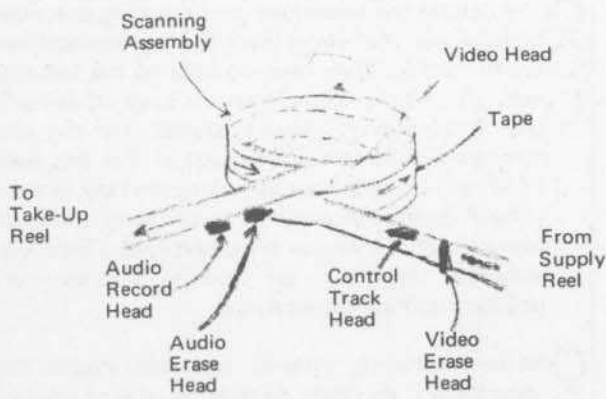
A lot of times the tape will sit on the edge of a roller—you've got to watch and see that it's moving smoothly.

The last thing to check your threading is put it in play—watch the tape path. Look to see that it's moving smoothly.

Put machine in play—the AV machine is marked Forward FWD—the CV and any portable deck without playback put into record or "Standby" and Record.

These machines are fairly tolerant so that you don't have to worry a lot if you make a mistake as long as you correct it fairly soon.

The first thing you should check when something goes wrong is the threading.



BATTERIES

Check by putting record lever into record.

They usually last 30 minutes. You can count on good strong power for no longer than that.

The battery meter does not register in rewind.

Old batteries from CV can be adapted to work with AV series.

The instruction book is very clear about how to insert the batteries in the back of the pack.

If they're charged simply put the machine in play.

The AV model has two batteries that put out 12 volts. The old deck (CV model) uses the same batteries but in a different configuration.

There are two ways to tell when the batteries are going. One way is the battery charged meter on the deck. The other is when you can see the picture start to flutter (in the camera), then it starts to be impossible to focus. If these two things happen, your batteries are low. Change them or recharge them.

All decks, when purchased new, come with a charger which also acts as a power supply. The deck and camera run off DC power. If you want to use wall current, which is AC, use the power supply/adaptor.

Cine 60 Battery Belt will supply from 2-4 hours of power for portable tape recorder from 12 volt source output. Rechargeable but expensive.

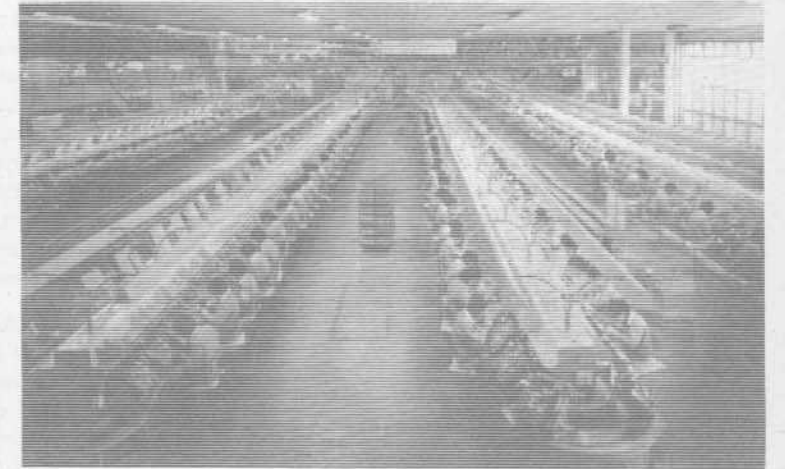
Sony claims to have new more efficient batteries.

*Creeping Crud tends to get on terminals of batteries and on deck preventing batteries from making contact—you get partial power or no power. Take emery cloth or sandpaper and scrape or brush till shiny.

*corrosion

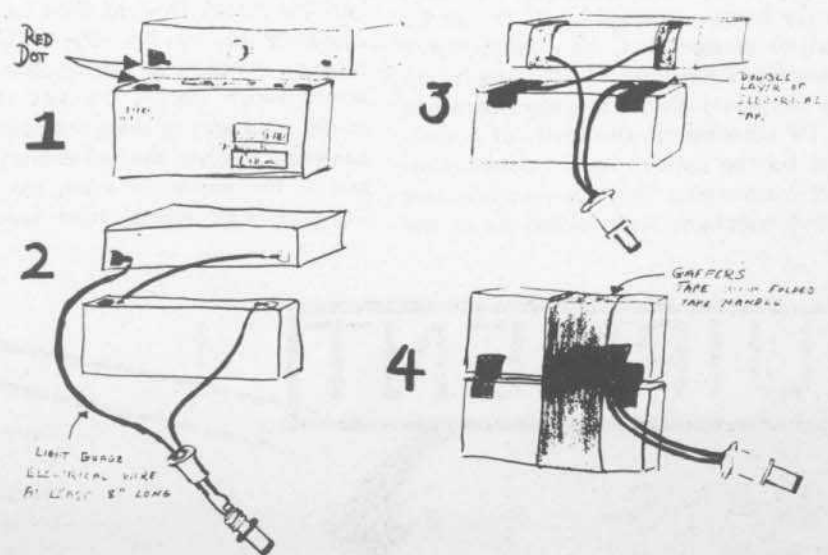
MICROPHONES

The microphone that's built into the camera is an adequate low impedance omnidirectional microphone for unharried rooms. Basically what happens is you get all the background noise which sometimes drowns out the voice you want. You can bypass the camera mike by plugging another mike into the deck with a minijack. (Sony uses these for all audio connections on half inch and can be purchased in any hi-fi store.) When you plug a microphone into the mike input on the deck, it cuts off the mike in the camera. You can't use both. If you want to use more than one microphone, you need a microphone mixer.



Source: Scientific American, March 1970

Diagram: Adapting old "gel cell" batteries



TAPE

Most manufacturers make reels so you can only put them on the deck one way.

There is only one side of the videotape you're supposed to record on.

There are two different types of helical scan tape in the market now.

1. Oldest type—is shiny on outside and duller on recording side.
2. New type—called "dull back" tape is extremely dull on outside and shiny on recording side. The difference is a lot clearer.

(Unconfirmed) There is soon to be (not presently available) a third type made by 3M. A chromium dioxide tape which will cost the same but supposedly has no drop out and the signal to noise ratio is very low. Older machines will have to be adjusted to accept it because it requires a different recording current.

Computer Tape:

Don't use computer tape. Computer tape isn't hard enough to withstand the pressure of impact of the video heads. (What happens to the tape?) Nothing. But an oxide builds up on the video heads. They get very dirty and will break if enough residue gets on them.

Tape is Sensitive To:

1. Moisture—can cause dropout
2. Magnetism (like power supply from Electric Generator, voltage regulator, top of monitor)
3. Heat
4. Touching recording surface at all with your hands causes grease deposits.
5. Mutilation—getting caught in machinery or twisted. Remove portion that is wrinkled.
6. Dust

Problems:

The most common problem is dropout.

The recording surface is coated with an Iron Oxide. As long as the continuity of the oxide isn't broken the tape is intact and won't show any defects. If the oxide is disturbed (grease, scraping, crumbling, moisture, etc.) then dropout, which is lack of Oxide on the Tape, results. This shows up on the Monitor as a white line at bottom of screen and moves rapidly to top. There is no way to replace lost oxide—can't recoat. There are commercially produced dropout compensators which hide but don't replace dropout.

Any sudden momentum change other than motor function to STOP can cause problems: 1. Tape gets caught under lip of reel—chips oxide. When played will hear a buzzing sound. Should be physically edited out of tape. 2. Can get off tape path and become enmeshed in mechanism of machine. Damaging tape and machine.

Handling:

Don't handle the parts you want to look at. Make sure your hands are clean. Handling the leader is OK as long as you don't put it across the heads as it would deposit a layer of oil.

However, the tape is essentially rugged and strong and responds well to strain and tension, and can be rerecorded.



CONSUMER ELECTRONICS SHOW DAILY

Magnetic tape will be unaffected by nuclear radiation until the dosage approaches a 100 megarep level, 200,000 times greater than the fatal dosage for 50% of the exposed humans. Radiations of this level tend to increase the layer-to-layer signal transfer or "print-through," but normally would not be serious enough to prevent information retrieval. This very high radiation level will also have some physical effect on the tape coating and backing, which will show significant embrittlement, and can reduce the wear life by as much as 60%.

Under proper storage and handling conditions, magnetic tape has the ability to retain intelligence for an indefinite period of time. The most important consideration is to preserve the medium so that adequate head-to-tape contact can be maintained when the tape is used again.

—from Educational Television May 1969

MAINTENANCE OF DECK

Keep the heads clean.

Cleaning Video Heads: popsicle stick with chamois cloth glued to one end dipped in alcohol. Don't use cleaning stick for cleaning video heads when it becomes visibly dirty.

Other Heads: use cotton swabs with rubbing alcohol.

Tape Guides: clean strongly.

Degaussing (demagnetizing): a degausser can be bought commercially to demagnetize the heads. Cover metal tip with one layer of plastic electrical tape.

Not wise to oil the deck. Squeaks are usually caused by something else.

Handling: Pick deck up with two hands. Don't pick up by strap which causes banging.

The video heads sit on a bar and spin very quickly. On the tips there are very brittle pieces of metal which can break easily. Don't slam anything on them.

Track: is a control for playback only. When playing back you'll see that there's some undesirable type lines that pop up in the picture—a small horizontal snowstorm which you can get rid of by adjusting the tracking knob (basically a head positioning mechanism).

CAMERA: DON'T POINT THE CAMERA AT A DIRECT SOURCE OF LIGHT

Maintenance: Put the cap on the lens. If you've lost the cap, put the lens in the case.

Storing: Don't store it pointing down. This would cause a residue to fall on the face of the vidicon. There's a very delicate phosphorus grid and phosphorus screen coating on the front. If the residue falls on that it can score the vidicon. It shows up in the picture as a dark spot. There's no way to correct it. So, store the camera tilted upward or level, on its side, or upsidedown, as long as you don't point the lens down.

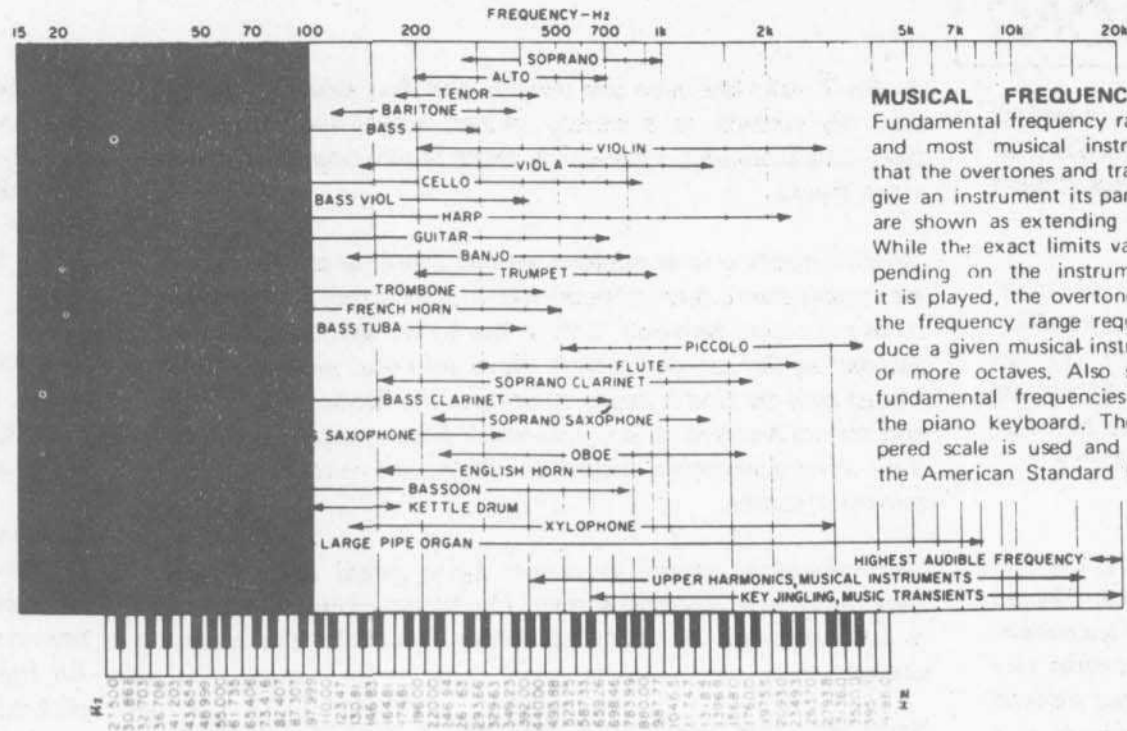
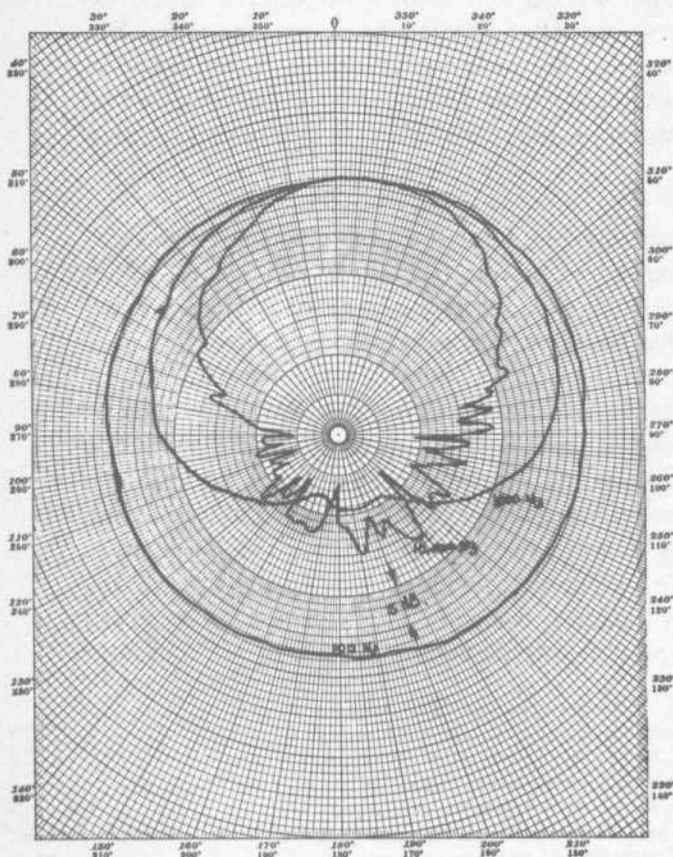
Though the camera is pretty rugged, treat it with care. There are components inside that can be broken.

All the cameras come with stops that block dirt or anything that can get on the face of the vidicon.

Flickering: means the horizontal frequency is off and needs adjusting.

Someone said the cameras won't work in the Subway.





MUSICAL FREQUENCY RANGES. Fundamental frequency ranges of voices and most musical instruments. Note that the overtones and transients, which give an instrument its particular timbre, are shown as extending to 20,000 Hz. While the exact limits vary widely, depending on the instrument and how it is played, the overtones may extend the frequency range required to reproduce a given musical instrument by two or more octaves. Also shown are the fundamental frequencies for notes on the piano keyboard. The equally tempered scale is used and it is based on the American Standard Pitch (A=440).

MICROPHONES

Much of the information here was obtained from the *Sennheiser micro-revue* 69/70 and friendly assistance from one of their personnel at Sennheiser Electronic Corp., 10 West 37 Street, New York 10036, Tel. L04-0433.

SOUND in physical terms means vibration of air particles, small fluctuations of air pressure which spread like waves from a source of sound. A space in which this is occurring is referred to as a sound-field. It is the purpose of a microphone to convert sound-waves into electrical energy. The quality of a microphone is its ability to effect this conversion accurately.

DYNAMIC	CONDENSOR
omnidirectional	cardioid
	unidirectional

A **DYNAMIC** microphone is basically a small loudspeaker designed to work in reverse. It consists of a magnet, a coil and diaphragm. The coil moves and produces an inductance; therefore producing a signal that can be fed directly into an amplifier. It needs no current and has a narrow frequency range. Sensitive to Sound. Good Fidelity. Relatively Low Cost. Can withstand high sound pressure levels. **PROBLEM:** Any microphone has frequencies at which its diaphragm prefers to vibrate. The favored frequency in a dynamic microphone usually lies in the middle of the audio range. When the microphone picks up the favored frequency from a sound source, the resonance of the diaphragm will emphasize that frequency and the overall frequency response will be uneven. The trick is to compensate for that condition. This is accomplished with dynamic microphones with greater and lesser success.

The **FREQUENCY RESPONSE** of a microphone includes two characteristics: the range of frequencies the microphone can reproduce, and how evenly it reproduces them.

The **QUALITY** of a microphone is determined by its capacity to convert sounds into electrical vibrations equally well, over the whole audio spectrum. The pitch of a sound, its frequency, is measured in hertz (Hz) = cycles per second. The higher the pitch, the higher is the frequency. The human ear can perceive sound vibrations from approximately 16 Hz up to 15,000 Hz.

The **IMPEDANCE** of a microphone is a measure of its total resistance to the flow of both direct and alternating electrical current, as measured in ohms usually at a frequency of 1,000 Hz.

Low **IMPEDANCE** ranges from about 30 to 600 ohms. It permits a microphone to be used with a long cable—from about 200 feet to perhaps several hundred feet.

At **HIGH IMPEDANCE** a microphone begins to lose treble at cable lengths over about 20 feet.

You can change the impedance on most microphones by making a simple change in a soldered connection, rotating the plug or changing a pair of connections inside the microphone.

All low-impedance microphones have balanced output connections. That means there are two signal wires and one ground wire.

The **SENSITIVITY** of a microphone is a measure of its capacity to translate acoustical sounds into electrical impulses or a measure of its electrical output for a given sound-level input; the higher the sensitivity, the greater the output for a given input.

The purpose of a **DIRECTIONAL** microphone is to suppress unwanted sounds. The Directivity is a measure of the relative sensitivity of a microphone for sound approaching it at varying angles. The response pattern varies with frequency. The directivity index is related to acoustical power, and the acoustical power decreases as the square of the speaking distance.

A **CONDENSOR** or **CAPACITOR** microphone has two main parts: (1) a condenser element which receives sound waves and transmits to a coil, (2) oscillator circuit which produces high frequency. Audio is transformed to high frequency to amplifier then to another amplifier. Needs current and has a wide frequency range. It has a thin, tightly stretched diaphragm that resonates outside the major part of the audio spectrum so that no one major frequency is given a boost.

An **OMNIDIRECTIONAL** microphone picks up sound from all directions. Uses: Conferences, Record Music, Chorus or Orchestra. However, it may pick up unwanted sounds in some locations.

The **UNIDIRECTIONAL** microphone is more sensitive to sound from certain directions. Uses: Public Address, Pinpoint Soloists. It can minimize the pickup of background noise and tame reverberation.

The **CARDIOID** microphone has the acceptance pattern of a kidney and picks up direct, not too distant, sounds. It has a maximum sensitivity in the forward direction with a minimum pick-up of random sounds reflected from the walls of a room. Uses: Pin-pointing short distances—cuts out surrounding noises.

HIGH FIDELITY results mainly from two factors. (1) Range of frequency response (ideally should encompass the whole audio-frequency band—at least 50 to 15,000 Hertz). Smoothness with which the microphone reproduces the various tones.

The purpose of a **WINDSCREEN** is to lower the microphone's wind susceptibility and, in some cases, its pop susceptibility. Wind blowing over a microphone may produce a bassy rumble. A foam-rubber or foam-plastic windscreen will usually reduce this rumble considerably.

PROXIMITY EFFECT When the sound source is within two feet or less of a microphone, there may be a boosting of the bass called proximity effect. Unidirectional microphones often have that characteristic, while omnidirectional microphones do not.

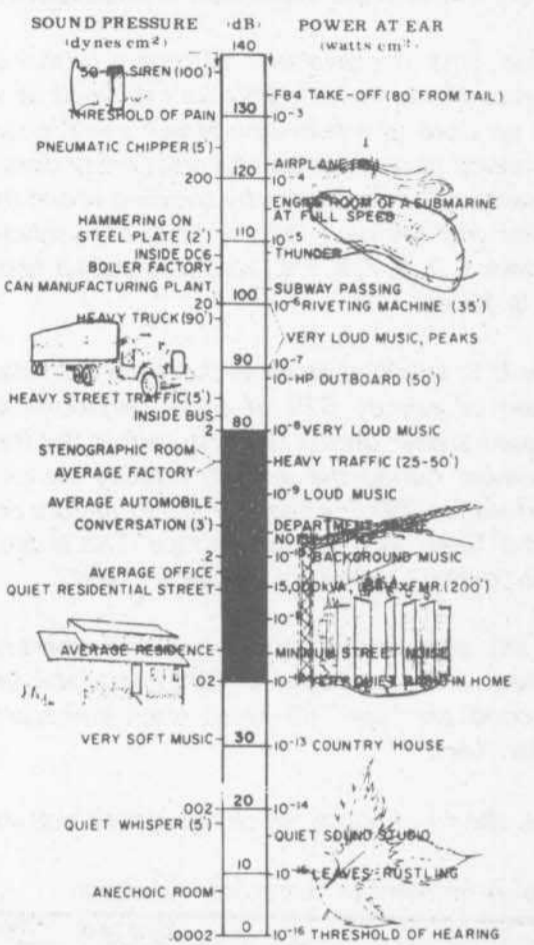
CRISPNESS EFFECT A high frequency response that is undesirable for fidelity in recording music, but for speech it can be a virtue because much lack of speech intelligibility in noisy situations is due to relatively weak high frequency components in sibilants and other consonant sounds.

WIND blowing over a microphone may produce a low, rumbling sound that can be very undesirable, especially if you have an audio system that reproduces low bass well.

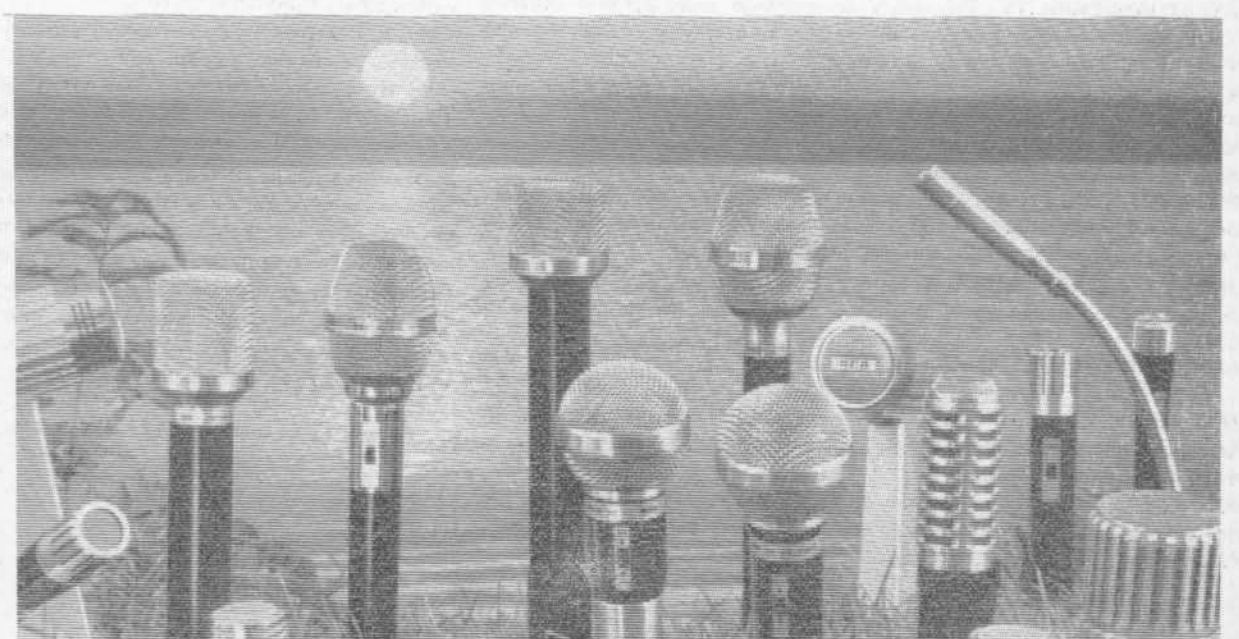
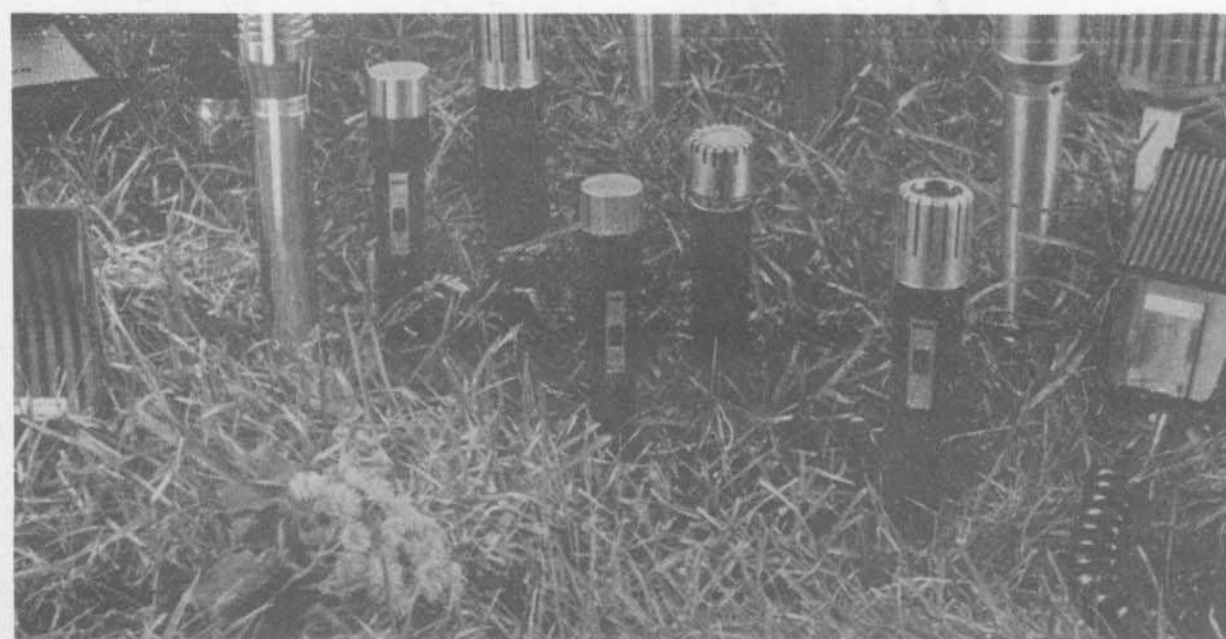
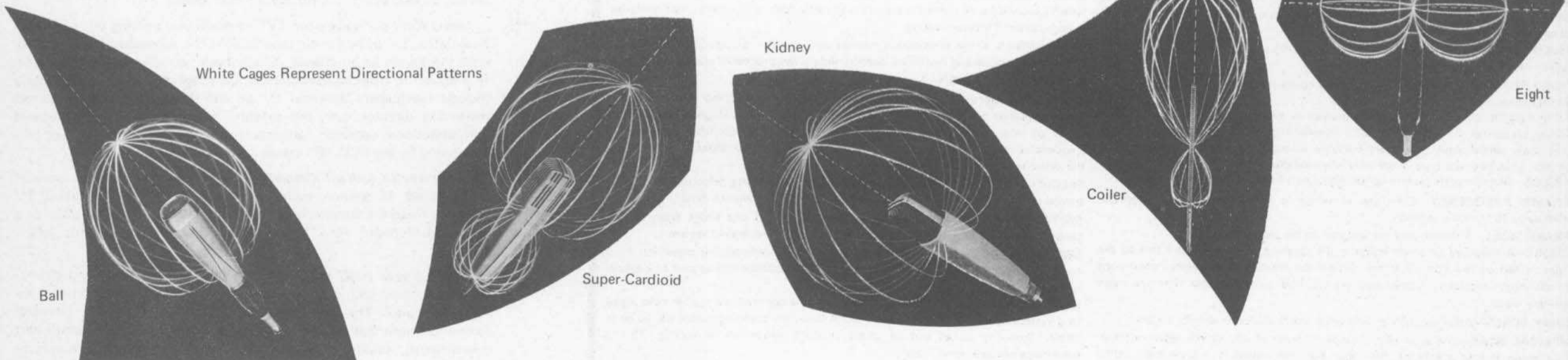
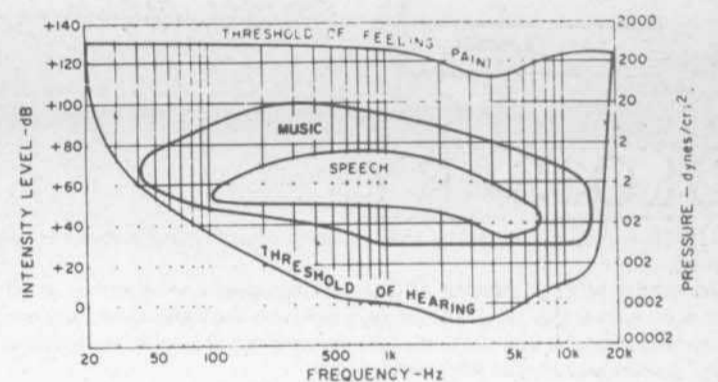
POP Certain consonant sounds such as "p," "ch" and "k," when spoken close to some microphones, produce a thumping sound.

HUM can be produced by nearby power lines, by transformers and by some kinds of electronic equipment.

SOUND



RELATIVE SOUND LEVELS Some of the most common sounds and noise—from the threshold of hearing out to beyond the threshold of pain.



ENVIRONMENT/EVENTS

TELEVISION IS!

by Douglas Davis and Fred Pitts

In Look-Out! we used videotape

The Manifestation-Happening-Event-Street

Look-Out! took place at the Corcoran Gallery in Washington, D.C. in July, 1970. We wanted to turn the entire city inside out. To look away from its inner concerns toward the outside. We wanted a 24-hour mass meditation, a Look-Out! The Event had nothing to do with ecological politics. We sit sideways to that. We just wanted to turn the city inside out, to feel it turning.

The score read:

LOOK OUT AT THE WORLD FOR A MINUTE, AN HOUR, ALL DAY, ALL NIGHT. REPORT WHAT YOU SEE. PHONE IN MESSAGES TO 333-6433. BRING MESSAGES, OBJECTS, DRAWINGS TO THE CORCORAN BETWEEN 8-10 PM. LATE AT NIGHT EACH REPORT WILL BE RECORDED ON GIANT CANVAS. THE CITY CAN BE ART.

Television is

In Look-Out! we

The Manifestations began with Dada, took place in night clubs, admitted audiences. Happenings got rid of audiences, made it all active. The Events of George Bracht and the Fluxus Group were personal and slight, like the Water Street Works, very cool. I began to think that whatever was worth doing had to be done on comfortable scale, that is very large scale. Where our brains are. In units of space like entire cities, states, continents, globes, planetary systems. Aristotle said no man would consider an object 1000 miles long beautiful. But in 1961 Piero Manzoni drew a line from Amsterdam to Milan. Aristotle never rode an airplane, or understood that when we look at the stars we look back millions of years in time.

Look-Out! was our second adventure in scale. The first came in April, 1970, when we went to Kitt Peak Observatory in Arizona and made through heliography the largest direct print ever made of the Sun, hanging now at the Smithsonian, in Washington. The sun's rays, interacting with chemically treated canvas, burned themselves into the picture—making possible a full, clear, non-glare image, impossible with photography. Man Ray's Rayograms are an early Dada example. Our sun is only the beginning. We are working now on the stars, out to the end of the universe and the birth of time. We will use Television to

Look-Out! ended with 1000 people bearing messages, objects, symbols, all coming together in the atrium of the Corcoran. All ages, all hang-ups, even the establishment politicians, the Mayor, senators, congressmen: Eugene McCarthy's office told us he would come and lay a handful of flowers on the canvas. At 10PM we began spreading the records—the results of the 24-hour meditation—on the canvas, specially treated with chemicals, like the Sun print. People spread themselves out on it, along with objects. Every light in the huge gallery out, except the arc lamps, shining down upon the canvas from above, slowly, slowly exposing every inch of the 20 x 30 foot surface. Silence. An hour passes. It is far too late already. We decide to stop now, take what comes. The objects, the people are cleared away. Into the street outside with the canvas, stopping traffic, to wash off the chemicals and look at the picture. A Dada scene in the street: police cars, traffic stretched out for blocks, the canvas in the middle, hundreds grouped around it, others manning the fire hose, water spurting across the canvas. Finally, a procession back into the museum to suspend the soaked canvas, to see the picture.

Television is

All day Don West and a crew composed mostly of artists videotape the city. All day. That night, at the Corcoran, they are there, too, recording what is said, brought and done. Most of all, they record the making of the canvas, the lights burning remorsefully down, the people twitching with the soreness of their cramped legs, the spectators ringed around the canvas, shading their eyes from the intense light. Taping

Television is

Taping even the end, when the poor, epic canvas is hung, badly exposed, very few of the images printing through clearly. Heliography, due to bad conditions, fails. The Event is the victor, though; the Event, the doing of it, the city turning inside out, that gets remembered, not the work of art, the artifact, at the end. The next day we

Paul Haviland, a friend of Picabia's, said it long ago, 1915:

Man made the machine in his own image. She has limbs which act; lungs which breathe; a heart which beats; a nervous system through which runs electricity. The phonograph is the image of his voice; the camera the image of his eye. The machine is his "daughter born without a mother."

Television is

The next day we hang the videotapes in front of the canvas. No one least of all the press, pays any attention to this act. I wasn't sure myself why we did it until days after. Then it became very important. I mean not for the act itself, for what it says about Television. Of course it emphasizes what the failure of the canvas emphasized—the ongoing, living, process. But it also says

Television is the eye in process. It doesn't stop things, fix them in a static form. It is anti-art, in the old sense. It means we must create now in the rhythm of nature itself. Electronic images, KQED is discovering, form in a pattern similar to

Vision is the eye in process. The camera fixed life, like Impressionism. Television—through videotape, vinyl, film—keeps it moving. Our canvas became the first work of art with the capacity to depict its own making.

Television is

The ultimate process medium. What began as a Manifestation ends now properly in the Television Event. It is both inevitable and pleasing. The form matches the medium point for point.

As for Fred and I, we will take TV into space and time, to the beginning/end of the universe, and make art in the rhythm fixed there by the laws of nature.

—D.D. September 1970



Look Out! An Event for the Whole City The Corcoran Gallery of Art

photo: Leroy Woodson, Jr.

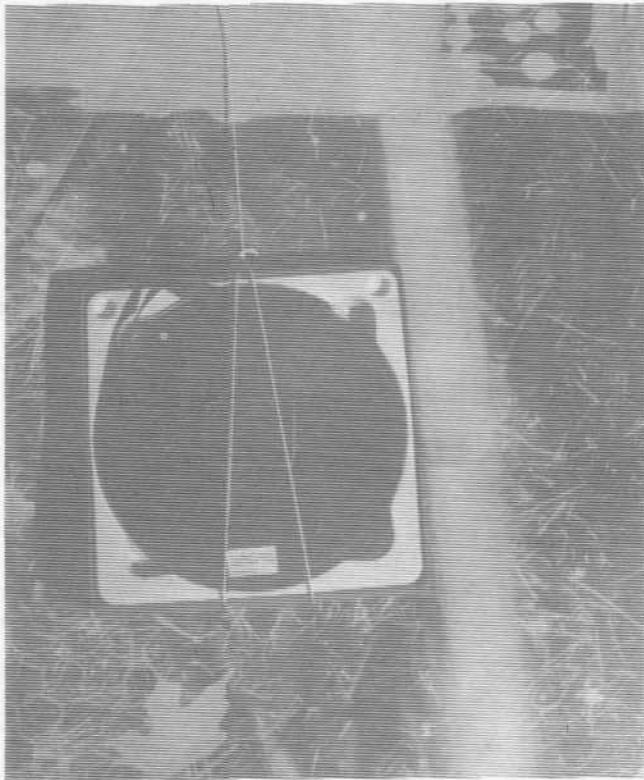


photo: Fred Pitts

Look Out! An Event for the Whole City The Corcoran Gallery of Art

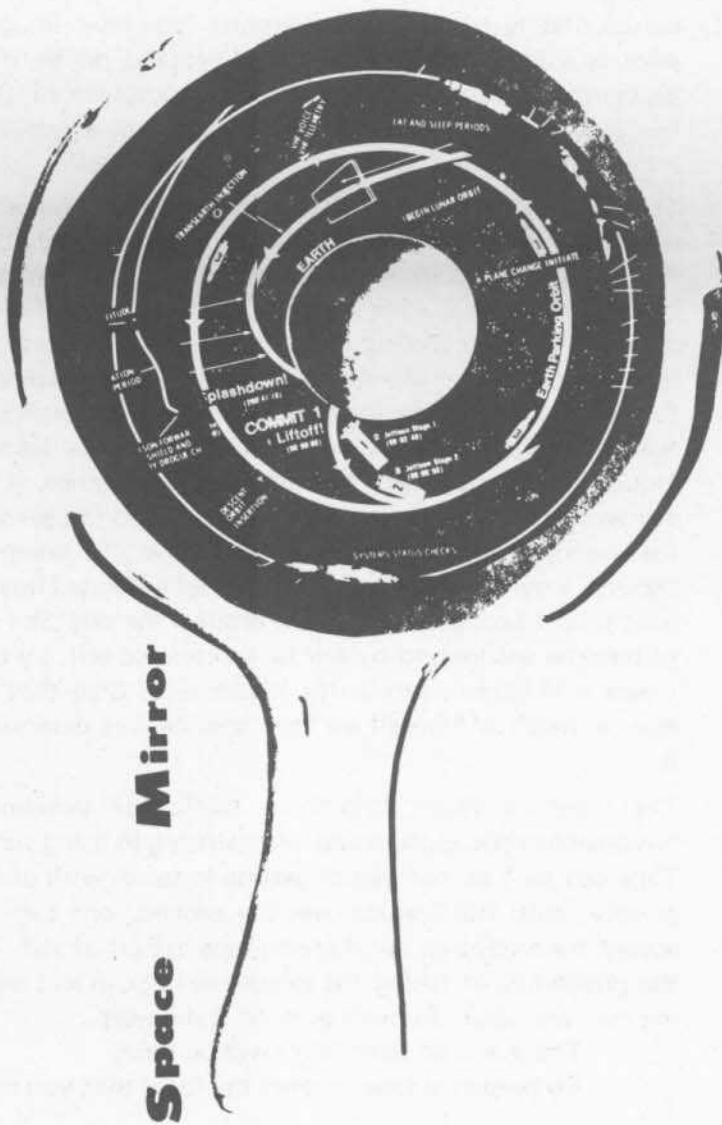


photo: Michael Shamberg

SPACE STATION

by Liam O'Gallagher

... The project would be known as the Space Station. It would be set-up in some place within easy access to the public.

My personal involvement grew out of the awareness that the Media, because it is having such a persuasive impact on our culture represents a potential art form which should be experimented with, and on another level, not unrelated, is the question of satisfying young people especially from the ghetto, that their energy—instead of being exclusively drained off by political anarchy—could take a creative form in challenging the new technology, thereby gaining some control over it.

The plan then is to provide the environment where these two forces can meet and explore together both the aesthetic and the social aspects of this tremendous power which so far has been left largely in the hands of commercial interests.

Where the commercial interests have placed most of the emphasis on technical ingenuity, we would put our emphasis more on creative imagination.

This might be done in a storefront downtown or in an empty room in a local museum. I have discussed such a possibility with one of the directors of the Oakland Museum of Art, whose experience with the above problem leads me to believe that such a space would very likely be made available. The area designated for the project would be called a Space Station where experiments with audio and video space would be carried on. In this audio-video space, levels of awareness concerning the borders and boundaries of one's body and various objects would pass through Changes determined by the individual which would help him and the experimenter to discover implications of the image with regard to control of the Media. This experience would help confirm people in their decision to take an active role in determining the Content of the media and to provide contexts, having provided their own, in which others can, who desire, do the same. Some of the concepts and their interrelations which might be put in audio-video space are:

1. I will decide what is best for me to do.
2. I want to control the situation in which I live.
3. I can only know the world through my own eyes and the same for everyone else/concurrence system.
4. Conformity is not only undesirable, it's impossible.
5. A person should not follow a directive if it doesn't make sense to him.
6. Be careful—what you want, you may get.

In a group situation this interplay might also serve as a substitute for telepathy in communicating essential concepts. As a kind of personal learning it provides a visual stimulation/meditation experience for the stimulation of sensory awareness and learning. The interesting difference between this and the usual methods of gestalt and/or film, is that television being a Constant picture (like the mind?) can accommodate Change without fear of loss of image, and the viewer can make up his own mind about what he is seeing.

ELECTRONIC TUNE UP

"One total visual can make one aware of outside movement as well as being made aware of the movement within the existing environment."

Andrea Brown

The latest video piece by Andrea Brown is one entitled, *Electronic Tune Up* and will be displayed at Cal State LA, through the month of Oct 70. *Electronic Tune Up* is a totally automated multi-event video sculpture created technically for Andrea by Charles Bensinger. Three large monitors are used, structured in a vertical fashion, topped with a video camera fitted with a special fisheye lens. A modified auto-rewind Shibaden series 700 VTR is placed on a black pedestal flanking the vertical monitors. Across the room is another video camera fitted with a remote control electric zoom lens. The lens is wired to a custom circuit design which causes the lens to zoom in and out at a preselected speed continually and automatically.

Prior to the exhibition of the piece, Andrea taped continuously for 18 hours with a special variable speed VTR operated by Rick Bloom of Odetics Inc. In downtown LA and on the freeways, certain rear views of trucks were selected displaying unusual design or apparatus. Traffic patterns on the freeways were recorded, along with human individuals, and events along the streets. All events were taped at a greatly reduced speed on the special time lapse control Odetics Shibaden VTR. The VTR was powered by a 12 volt car battery. When the 18 hr tape was played back at regular speed, it completed a full showing of the taped material in 7 minutes, displaying the events in a greatly accelerated fashion. The prerecorded tape was then placed on a Shibaden auto-rewind VTR which then served to play the tape continuously and automatically. This is done with a special transparent leader on the tape which is sensed by a light relay. (Made specially by Shibaden)

The truck and traffic tape is therefore being viewed on the center monitor. The top monitor displays a static fisheye picture of the crowd facing the video sculpture, while the bottom monitor displays a continuously zooming composite picture of all three monitors and the backs of the crowd watching the video piece. Thus, exterior time and physical elements are combined with interior spontaneous elements of both static and motion picture. The spectator is confronted by the technology, is entertained and involved within, and becomes an integral part of what he is viewing. The sounds of the electronic oscillation of the VTR itself are amplified providing the audio portion of the piece.

Individuals viewing the piece seem to be captivated for long periods of time by the events taking place on the monitors.

Charles Bensinger
Oct. 5, 1970

VIDEO BALLOON

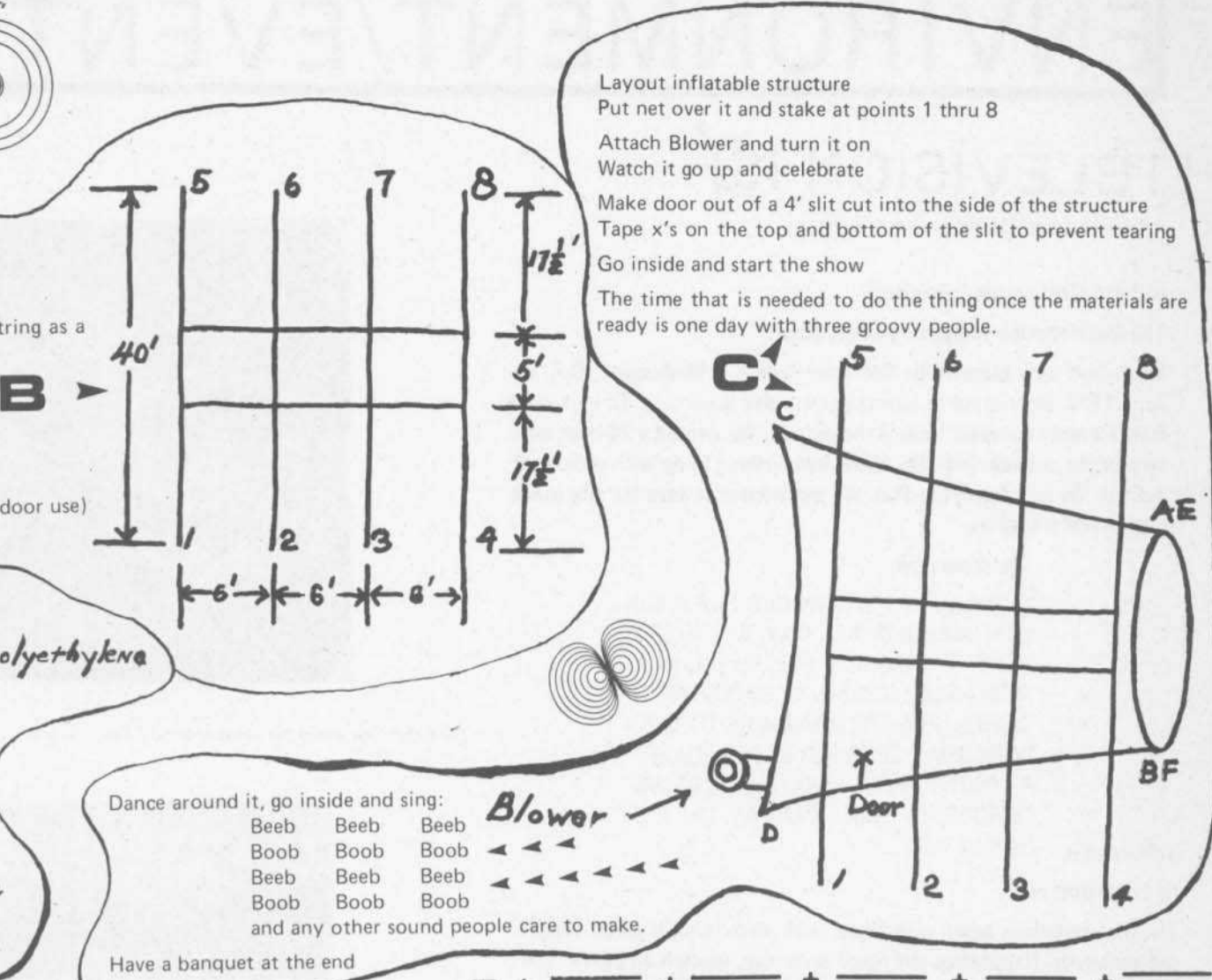
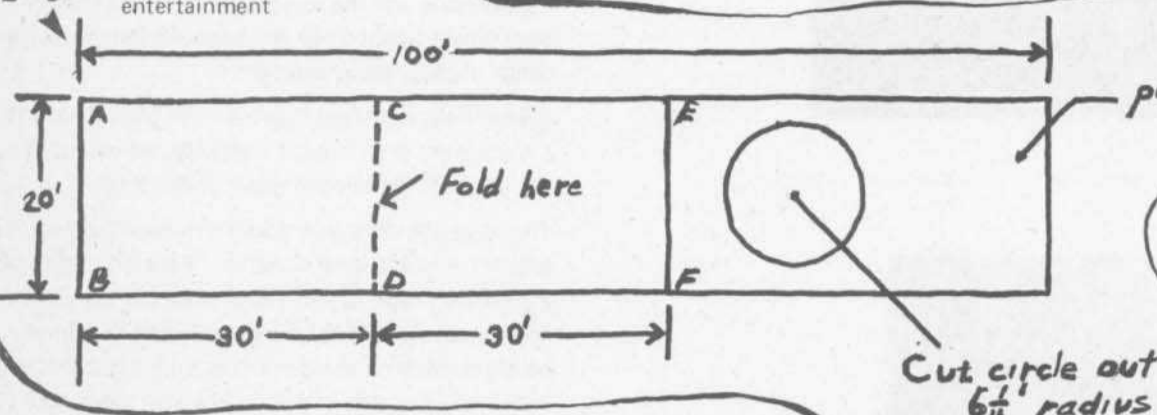
by Pedro Lujan

This is a description of a process for making a video-projection theatre which can comfortably seat 30 people inside or be used as a protected video projection screen.

Materials Needed:

- 1 roll of white polyethylene 20' x 100'
- 200' polyethylene tape 3" wide
- 1 pen
- 13' string
- 1 blower over 1500 cubic feet/minute capacity
- 250' 1/2" manila rope
- 8 stakes about 2' long
- 1 pr of scissors
- 1 40' measuring tape
- & entertainment

Process:
Layout the polyethylene on the floor
Cutting:
Cut along E-F
Mark circle out using a pen and a 6 3/4" string as a compass
Cut circle out
Cut circle out
Taping:
Bring A-B over to E-F
Fold along C-D
Tape circle to E-F and A-B
Tape C-AE and D-FB
Net: Make a net of 1/2" manila rope (needed for outdoor use)



Layout inflatable structure
Put net over it and stake at points 1 thru 8
Attach Blower and turn it on
Watch it go up and celebrate
Make door out of a 4' slit cut into the side of the structure
Tape x's on the top and bottom of the slit to prevent tearing
Go inside and start the show
The time that is needed to do the thing once the materials are ready is one day with three groovy people.

Dance around it, go inside and sing:
Beeb Beeb Beeb
Boob Boob Boob
Beeb Beeb Beeb
Boob Boob Boob
and any other sound people care to make.
Have a banquet at the end

SELF-PROCESSING

by Paul Ryan

Everyman's Moebius Strip
Your inside is out and your outside is in
Your outside is in and your inside is out
So come on come on
Come on is such a joy
Come on is such a joy
Come on make it easy
Come on make it easy
Everybody's got something to hide
except for me and my monkey.



For the next twenty seconds do what you want
Now let your face be sad
Turn your back to the camera
Now face the camera
take a bow.
replay

As long as we adopt the Narcissus attitude of regarding the extensions of our own bodies as really out there, really independent of us, we will meet all technological challenge with the same sort of banana skin pirouette and collapse.

A moebius strip is a one sided surface that is made by taking a long rectangle of paper, giving it a half twist and then joining its ends. Any two points on the strip can be connected by starting at one point and tracing a line to the other without crossing over a boundary or lifting a pencil.

The moebius strip provides a model for dealing with the power videotape gives us to take in our own outside. With film, we are taking in the edited experience of others. With videotape we can pre-edit our own experience. What follows is a composition for video to be edited, directed, acted and viewed by you in privacy. Feel free to bend fold and mutilate as you wish. It is not designed to peel your own skins off until you find some fiction called the true you. Rather it is designed so that you might get a taste of processing yourself through tape, so that you might begin to play and replay with yourself. Hopefully it will suggest ideas for your own compositions.
Your strip.
Your trip.

- Technically, this is the way it works.
- Using an audio tape recorder, record the following series of cues, pausing after each instruction for as long as you would want to follow it out.
- Set yourself up in front of the videocamera for a head and shoulders shot.
- Have the monitor off.
- Roll the tape.
- Follow/don't follow the cues.
- Relax and breath deeply, just relax and breath deeply
- Loosen up your face by yawning
stretching your neck
working your jaw
- Now, explore your face with your fingertips
Touch the favorite part of your face
Close your eyes and think of someone you love
Remember a happy moment with them

McLuhan *Understanding Media*
McLuhan understands all extensions of man as inducing a corresponding numbness and closure. Narcissus' image in the pool is a kind of self amputation brought on by irritating pressures. To counter the irritant of amputation, his image in the pool produces a numbness in Narcissus which makes it impossible for him to recognize his extended self.

This mechanism is at work with people seeing themselves on tape. The most telling instance I know of is a replay I did for a three year old girl in a family setting. She felt compelled to imitate what she saw herself doing on the screen: if her taped self was singing, she sang; if dancing, she danced. In one section of the tape she was walking down stairs—upon seeing this section of the tape she ran up the stairs and walked down again. This three year old seemed to be using real time mirror groundrules to deal with her videotape experience. It seemed she was playing a mirror part for her video image—the part the mirror would ordinarily play for her. In doing so she became a numb servomechanism of her extended image. The next time I brought the camera around she ran. She refused to become spellbound by her tape extended self. By contrast I hear a children's sensitivity leader once brag that he had seen so much of himself on tape that he was desensitized to it.

The moebius video strip is a tactic for avoiding both servomechanistic closure and desensitizing in using videotape. Tape can be a tender way of getting in touch with oneself. In privacy, with full control over the process, one can learn to accept the extension out there on tape as part of self. There is the possibility of taking the extending back in and reprocessing over and again on one's personal time warp.

There will be tape, there will be time,
To prepare a face to meet the faces that you meet.

It may be wise to invite a good friend to watch some of the replay with you. Yet avoid inhibiting word labels on what you're doing. The moebius tape strip is a tactic for infolding information unto a fullness. "Exuberance is Beauty... the cistern contains, the fountain overflows." To overflow one need be infolding. The process of infolding cannot be frozen in words. Let go the formulations and take another trip round the moebius strip.

Videotape is the "some power" that is answer to the prayer of Burns people which they instinctively quote when talking about tape.

Oh wha some power the Giftie gie us
To see ourselves as ithers see us
It would from many a blunder free us
And foolish notion.
What airs in dress and gait would lee us
And e'vn devotion.
"It would from many a blunder free us."
It would enlarge our ability to self correct.
It would extend us in a cybernetic way.

With video we can know the difference between how we intend to come across and how we actually do come across. What we put out, what is taken by the tape, is an imitation of our intended image, it is our monkey. A video system enables us to get the monkey off our backs where we can't see him, out onto the tape where we can see him. That is the precise way in which we've been making a monkey of ourself. The monkey has been able to get away with his business because he operates on the other side of the inside/outside barrier. The moebius tape strip snips the barrier between inside/outside. It offers us one continuous (sur) face with nothing to hide. We have the option of taking in our monkey and teaching him our business or letting him go on with his.

Taking in your own outside with video means more than just tripping around the moebius strip in private. One can pass through the barrier of the skin—pass through the pseudo self to explore the entirety of one's cybernet—i.e., the nexus of informational processes one is a part of. You can listen to the Beatles too much. You can turn a moebius strip composition into a merry go round of ego tripping on a single loop. In fact, we live in multiple loops. Moebius composition can touch on these loops; Agnew—mother—Huey Newton. But to confine ourselves to this use of video is to confine a cybertool to closet drama.

Cybernetics... "recognizes that the "self" as ordinarily understood is only a small part of a much larger trial- and-error system which does the thinking, acting and deciding. This system includes all the informational pathways which are relevant at any given moment to any given decision. The "self" is a false reification of an improperly delimited part of this much larger field of interlocking processes..."

The cybernetic extension of ourselves possible with videotape does not mean a reinforcement of the ordinarily understood "self". Total touch with one's cybernet precludes the capitalism of identity at the expense of understanding process that the west has habitually engaged in. One's resume is not one's reality. Master Charge does not make you master of anything but involves you in an expensive economy of credit information processed by computer, your checking account, TV ads, long lines in banks and busy telephones. The Master Charge Card exploits the illusion of unilateral control over life the west has suffered with. "I am the Captain of My Soul; I am the Master of My Fate." We have yet to understand there is no master self. They are now putting photos on charge cards when they should be mapping the credit system the card involves you in. Video users are prone to the same illusion. It is easy to be zooming in on "self" to the exclusion of environmental or social systems. Doing feedback for others one comes to realize the necessity of taping and replaying context. I had the opportunity to do a kind of video meditation on the house of two friends while they were away. The replay served to deepen their sensitivity to their everyday surroundings.

*Bateson, Gregory "Toward a theory of Alcoholism: the Cybernetics of "Self". This section is an adaptation of notions developed in Bateson's paper. It is the most lucid discussion of the kind of cybernetic identity implicit in video systems that I know of.

Remarks on First Seeing Self on Tape
"I always thought of myself as peculiar, but I can see I'm put together like anybody else, like someone you'd see on a subway."
"Wow, its like making it with yourself."
"Ooh, so that's me huh, and I'm not ugly."
"I just meet a beautiful person."

Other Tactics
Take the video to your private therapy sessions. Set it up on a tripod and record. Take the session home with you.
Hang the video camera from a rope. With some favorite music playing, dance a naked solo in the videospace.
With the monitor on, compose an advertisement for yourself designed for the monitor space.
Leave the camera set up near the phone. Flip it on when you get a call. Replay it to get a better idea of how you relate to the party at the other end. Tap your body, not the wire.

Buddhist Mirror Meditation
word for mirror "dakpana" means "causing vanity"
He gazes at this reflected image in the mirror in front. The constructed colored features of his face are void of entity. The face of the reflected image looks hither; his own face looks thither. Because there is no disagreement of mindfulness, the genuine face is also void of entity. According as he manages not to be attached, the appearance of the reflected image is in his own mind. He contemplates the color of his mind, for example the manifestation of lust, thinking it to be void. He contemplates his mind to be a reflected image and the appearance of body to be his own mind. Body and mind are like the reflected images. Deny a person that way, he has become free from attachment by gazing at the reflected image in a mirror.
Maitripadas Mahamudrasiddhantopadesa
Inscription on a fifteenth century Italian mirror
"Don't complain, I only give back what you give to me."



photo: Jra Cohen

NOH PLACE

Ira Einhorn

"The convoluted wording of legalisms grew up around the necessity to hide from ourselves the violence we intend toward each other. Between depriving a man of one hour from his life and depriving him of his life there exists only a difference of degree. You have done violence to him, consumed his energy. Elaborate euphemisms may conceal your intent to kill, but behind any use of power over another the ultimate assumption remains: 'I feed on your energy.'"

"The struggle between life elements is the struggle for the free energy of a system."

Energy is the basic stuff of the universe. Its use controls the history of mankind up to 1945.

"Information has to do with any a posteriori restrictions of a priori probabilities."

Only pure energy has no past

ORGANIZED ENERGY = INFORMATION

Information controls the future. Computers!! Culture is stored information, which can't be described probabilistically. Information is directed by consciousness. Man aware—a cultural mutation (invention, innovation) can't be predicted — the future of planetary evolution is now under the aegis of cultural mutation: information change.

"The old calculus of gain and loss is replaced by negative entropy in which concentrations of information reverse the trend toward disorganization. This is the path man has to take if he is both to use and to escape from his previous scientific insights. In this way, through the understanding that he acquires of the universe he lives in, man in the universe comes to be exemplar and executor of the highest exercise of negative entropy."

Man, the leading edge of evolution, the bearer of planetary consciousness, must learn to be the enzyme of the biosphere: the protector of energy/information instead of the despoiler.

"Anything that accelerates change and energy flow in an ecosystem causes a reduction in potential maturity."

Facing the swiftest and largest transformation in human history, we must learn to effect the change without destroying the accumulated store of energy/information that is our legacy.

Similar to genetic evolution, with its process of mutation, energy can be adequately described by the laws of probability.

Ecology—a new rubric—a new way to express the

that all conscious beings wish to thunder continuously as they contemplate the totality of what man is presently doing to himself and his environment. A radical evocation of horror at our present mode of utilizing the energy which is the legacy of our planetary history.

Ecology is an unsolved problem - a form of a question; something to do about how we live. It is derived from the Greek word for house, the same word that fathered economics, the management of the household. Until ecology and economics became synonymous our *Earth House Hold* will continue to be mismanaged.

E=MC²

Suddenly we are in a new world:

$H = -S$

H = INFORMATION S = ENTROPY

"Evolution has shown that whenever the need arises the art develops." Buckminster Fuller

TECHNOLOGICAL

NRPS takes the whole Earth and its population as its material, not as its form.

"In the old environment (pre 1970), information followed \$; in the new environment (post 1970), \$ will follow information, until the need for \$ disappears."

Earning a living is out; spaceship Unicorn Earth is a global commune upon which we all must learn a living. To do this we must make new agreements. The constitution was an agreement that grew out of the first American revolution. A revolution that Philadelphia was deeply involved in, particularly in regard to financing. Now we face the second American revolution.

"Revolution is a turning; the imposition of a new head upon an old body politic. It is an old game."

Revolution is out. Transformation is in. Transformation involves the entire environment and includes the very form of man's being.

"You are co-opted when the adversary puts his goals on your power; you are not co-opted when your power allows you to exploit his means (or contradictions) in behalf of your goals."

Ecological concern is potentially the most radical mode of confronting our lives, for it forces us to totally re-think our relationship to our environment. It includes all the old linear concerns—the war, civil rights, black power—in an umbrella that will enable us to generate the critical mass that is necessary for the transformation. No conscious ecological is forgetting about blacks, students or draft resisters—he is just attempting to find a new way to announce the death of Amerikkka and the birth of the second American revolution/transformation.

primitive state
simplicity
uniformity
instability
low number of species
low number of symbioses
high entropy

advanced state
complexity
diversity
stability (steady state)
high number of species
high number of symbioses
low entropy

EVOLUTION → → →

← ← ← RETROGRESSION

Reprinted from *Design With Nature* by Ian L. Mc Hanev

"Born under the appearance and the sign of Chance, it is only through reflective purposiveness, slowly acquired, that Life can henceforth hope to raise itself yet higher by auto-evolution, in the twofold direction of greater complexity and fuller consciousness."

Teilhard De Chardin, *The Future of Man*

"It is probably justified to say that any system formed by reproducing and interacting organisms must go on to develop a kind of assemblage in which the production of entropy per unit of preserved and transmitted information is at a minimum. The structures that endure through time are those most able to influence the future with the least expense of energy. The process of succession is equivalent to the process of accumulating information."

Ramon Margalef, *Perspectives In Ecological Theory*

Chaos or entropy is the natural pathway of energy. The tendency of things to eventually come to a stop — "The heat death of the Universe."
Man the organizer of chaos, creating negative entropy or information.

"At a first approximation, if to begin with we try to observe it from a purely experimental standpoint, the human amounts to no more than a particular fragment of matter brought locally to a state of extreme complexity or (which seems to be only another aspect of the same phenomenon) extreme 'corpularity': the effect of its elaboration being to bring about the positive predominance, on a reflective level, of the purposeful operation of individual centres of action over the workings of hazard and large numbers."

Teilhard De Chardin, *The Future of Man*

G. S. While Leroi is carrying on about Black cultural survival and other people are talking white, or revolution,

A gang I know of wolves, whales, and owls is fixing to come and eat all you human motherfuckers up.

We must learn to design with nature or nature will imprint its designs upon us.

"There may well be limits beyond which the natural rhythms are not amenable to frequency—synchronization with new environmental periodicities." Violence. Warning: the contents of this package may be hazardous to your health."

By The Late John Brockman

... Flea bites occur with more frequency than hurricanes. When events that normally occur with minimal frequency begin to appear more often this is an indication of an instability in the system. Environmental epilepsy.

"The association of unusual physical conditions with a crisis in evolution is not likely to be pure coincidence. Life and its environment are interdependent and evolve together."

George Gaylord Simpson

The essence of our evolutionary progress from amoeba to conscious man - can be described in three steps:

1. Learning — the ability to store and recall information - a trait that can be found far down the phylogenetic tree.
2. Reflection or consciousness - knowledge of learning - a trait that divides man from the other animals.
3. Meta-consciousness or non re/active states of mind, called 'clear' or 'leptoid' and any number of other names in systems too manifold to name - knowing how to know - total control of all the energy/information available to the being - the correct use of the human biological - computer called a brain. It is a stage of awareness reached by few in human history, but it must become the goal of everyone if we are to survive on this crowded planet.

"In this system there is only the movement of information."

The Late John Brockman

Reprinted from *Earth Week 70*, a publication of the Philadelphia Earthweek Committee.

PSIONICS

Students of Za-zen, a technique of Zen meditation attain the sustained ALPHA state while meditating, as measured by an EEG. The same is true for yogic and transcendental meditators. Children up to the age of three or four years, while awake, are in the alpha state most of the time.

Electronic Technique for Centering, ETC, is a self-instructional tool which when conscientiously used may enable the student to attain the sustained Alpha State.

When "meditating" the brain electrically changes from a normally noisy, low volume signal to a high, volume, resonant pitch. This pitch, called the alpha rhythm, in advanced stages of meditation lowers in tone until it becomes the Theta rhythm. ETC, by means of pads placed on the surface of the head which act as antennae, receives these resonant pitches and changes them to an audible tone; thus the feedback occurs which is the basis for learning. By concentrating or "centering" on the presence of the audible tone one learns to sustain the alpha state. Once recognized and under self-control it can be reached without the use of ETC. ETC is ideal for group use since it is usually used only briefly once a day per person.

Two general types of feedback are available, continuous and binary. Continuous feedback utilizes an audible tone which changes constantly with any change in pitch or intensity of the brainwaves. Binary feedback uses a tone which triggers on/off at a pre-set alpha-theta threshold. As used, the threshold is gradually increased so that a stronger alpha-theta is required to trigger the tone.

ETC 101 is continuous feedback only. The others are continuous and binary.

ETC 101 Compact "transistor radio size." With earphone the student may listen to his brainwaves amplified and rendered audible by the circuitry. Alpha or Theta waves become easily distinguishable from the normal brainwave. Uses two 9-volt cells. \$75.

ETC 202 A deluxe student model. All the circuitry is molded into a set of cushioned headphones which insure undistracted listening. Student may vary the controls so that the sound is heard only when the chosen amount of Alpha-Theta is present. Uses four 9-volt cells. \$150.

ETC 303 Experimenter's model for increased versatility. With this model the experimenter may connect various sensory apparatus such as a light, record player or strobe to the Alpha-driven switch. These may be switched on or off and the switching on-set and off-set delay times varied. Includes headphones and output jacks for recording. Uses 20 "C" cells. \$350.

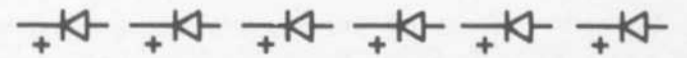
ETC 404 Includes, in addition to the features of ETC 303, a built-in tape recorder and Ni-Cad rechargeable batteries with recharger. With this model it is possible to record Alpha sessions and play prerecorded tapes for use as switched stimulus. Portable. \$650.

Presently, all orders are pre-paid, certified check or postal money order, with COD shipping costs and 3-4 weeks delivery.

We provide, on a special order basis, units with any of the above features designed for simultaneous operation by two or more people, or units with specially designed feedback system. Special requests welcome.

About 20% of the U.S. population has no measureable alpha rhythm thus rendering an alpha conditioning device useless. Although a continuous feedback device is still useful as a meditation aid, the binary units would be of no use to such persons. If you purchase an ETC other than ETC 1, for individual rather than group use, be forewarned of this possibility. You might consider having an EEG prior to purchase to determine whether you have measureable alpha waves.

You may want to read the following:
Altered States of Consciousness edited by Charles Tart.
"Conscious Control of Brainwaves" in *Psychology Today* April '68.
"Physiological Effects of Transcendental Meditation" *Science* March 27 '70.



Contact: Psionics, P.O. Box 1919, Boulder, Colorado 80302.

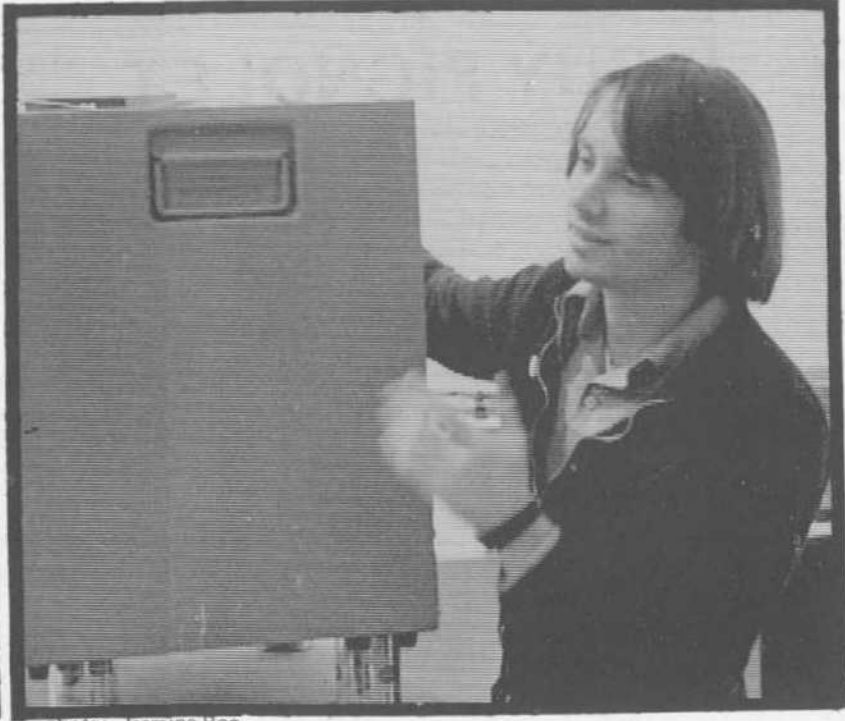
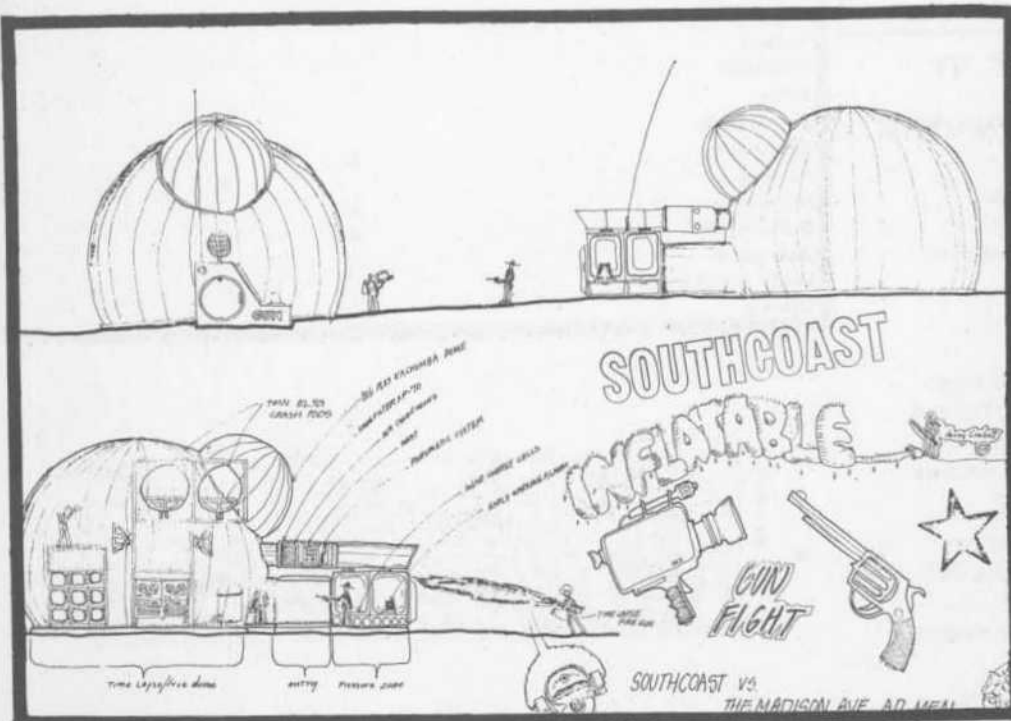
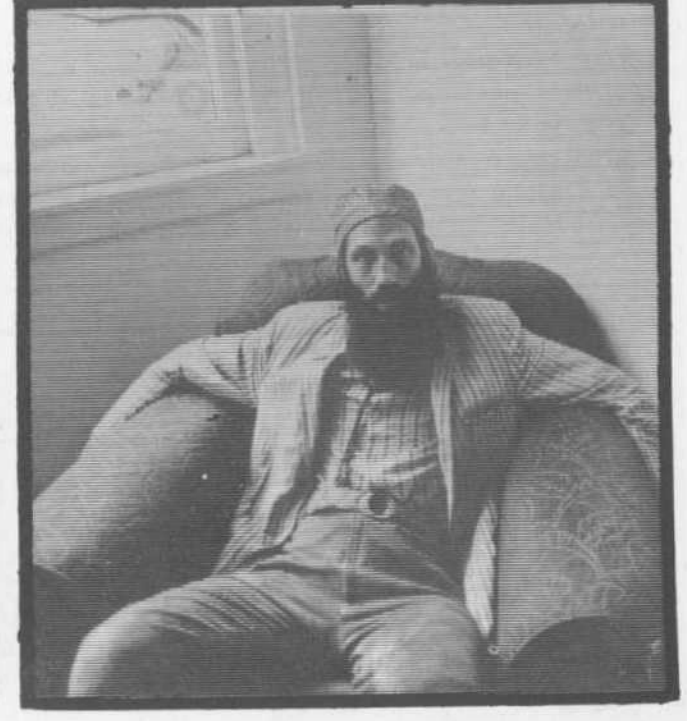


photo: Jasmina Boo



24 VIDEOFREEX

NEW YORK CITY

Videofreex is a dozen people who dig to make videotapes. We have a large production facility capable of producing 1/2 inch videotapes. We do a lot of mobile work using single and multiple camera systems. We are using Sony AV portable and studio decks for taping and an IVC 860C (one inch) deck for editing. In addition, our studio is outfitted with a gen lock (making possible mixing taped and live material on a 1/2 inch level), a video and sync proc, video and audio mixers, and complementary video and audio equipment.

We are presently showing our tapes at informal viewing sessions Friday nights at nine o'clock at our studio at 98 Prince Street, NYC... but we are interested in additional presentation outlets. For further information about making tapes or showing tapes, call Videofreex at 212/925-7286.



photo: Jasmina Boo

CHARLES BENSINGER

LOS ANGELES

Basically, what I am trying to accomplish here in Hollywood is the creation of an access route into the professional TV establishment for young artists and technical types interested in evolving the medium. The studio establishment here is of course very tight and structured, but there is a wealth of technical knowledge and equipment in the area. So in March, I founded a workshop called *Video Technology Laboratory*, in conjunction with a \$3 million color facility called *Hollywood Video Center*. A series of informal sessions were held over a 4 month period of time, and some of the best professionals in the industry discussed video operations and worked with our students in "hands on" classes. Much enlightenment was gained by a very enthusiastic group of young people, and they have become permanent video fanatics. Several experimental tapes in 2 inch color were produced during this time.

Specifically, I have been consulting with the California Institute of the Arts and have persuaded them to install a color video tape system this fall. I have collaborated with two artists, Andrea Brown and Janet Webb, in the production of a videotape theatre-audio environmental piece for the EAT Art and Technology festival at USC last spring. For this event, we managed to enlist the assistance of the Sony Corp. here in L.A. A 2-way video-audio dual lecture discussion experiment was also constructed in collaboration with Allen Kaprow and EAT.

I have also been working with Computer Image Corporation of L.A. and feel the joining of the computer and video on a comprehensive scale will provide us with the ultimate tool, allowing infinite possibilities. Unfortunately, the kinds that actually work with and apply this incredible machinery know and care so little about the broader and more vital applications of this equipment. It is my task to begin closing the gap between these magnificent electronic tools and the necessary and vital functions that only they can provide for men in this time of desperate world emergency.

I am also involved in an organization called CREATIVE IDEA COORDINATION, with an individual named Joe Klamon. Together, we are attempting to open new TV markets and develop a structure for creation and distribution of video cassettes. Also, Creative Idea Coordination is an artist's clearing house which will encourage ideas and projects in all media as well as provide distribution for television.

...some comprehensive information on partial activities and tech machinery with which I have contact.

ACTIVITIES

Video Technology Laboratory
7080 Hollywood Blvd., Suite 114, Hollywood, Calif. 90028

We held six week workshop sessions from March to June '70, worked exclusively with 2" high band color broadcast equipment—\$3 million facility called Hollywood Video Center. (Steve Allen, Virginia Graham, etc.) Much interaction took place between some of the best of the Hollywood press, underground elements, and the Ad contingent. Several experimental tapes were produced by class members under my supervision. Unfortunately, I do not have access to tapes, since they are the property of the studio until I can afford to ransom them back. The brochure, content and structure of the course breakdown is my own design and invention. I found we departed somewhat from this initial plan, since we were required to deal with an extremely wide range of people and background. Some sessions were much too technical and some not too relevant to certain student's needs. The course eventually became an 80% workshop situation, which is the only way it can be truly effective, in my opinion. We encountered extreme hassles always from the studio, technical people, especially the unions, and the Madison Ave. people also. However, it was an extremely enlightening though brief experience for us here. Some of the "hard core" members would join in the next control room and freak out on the switchers until 3 or 4 AM. Thus, it was an invaluable experience and forever ingrained in our minds what to work for and where it is. We shall return!

Viewer Sponsored Television
1939 Westwood Blvd., Los Angeles, Calif. 90024

I have met with them and they are a very hard working, extremely dedicated group of individuals trying to put a truly free controversial station on the air. I think their chances of success are fair. If they do succeed it will be a whole new ballgame for the public.

Excerpt from Prospectus:

What Is Viewer Sponsored Television?

Viewer Sponsored Television (VSTV) is a unique approach to Public Broadcasting which (1) focuses on in-depth public affairs programming that goes beyond the "safe" and popular points of view and (2) emphasizes close cooperation between socially concerned media professionals, community activists and the viewing public.

The Foundation is non-commercial, non-endowed and tax-exempt. Its Board of Directors, elected by the viewers, represents a broad spectrum of the involved community, including minority representation. It seeks a license to operate Channel 58 in Los Angeles, the last unused channel in a major U.S. city.

The VSTV concept means every effort will be made to involve the community in broadcasting and in community problem solving. Periodic scientific polls will be used to keep in contact with supporters' interests.

In short, VSTV is a means of giving the socially concerned viewer a voice and a vote in broadcasting.

Technicolor, Hollywood, Calif.

...Technicolor's Vidtronics division, which incidentally is one of the most modern and innovative video facilities in the country. Behind closed doors in secret labs, they are carrying on research on a whole new approach to electronic photography—called ASTRIONICS—which will, according to Technicolor, forever and finally make film obsolete, especially in the making of feature films. Technicolor is spending several million dollars on the process, and expects production capability in another year or so.

HARDWARE

Datatron Electronic Editing System
Datatron, Inc.
P.O. Box 11427, 1562 Reynolds Ave., Santa Ana, California 92711.

Am scheduling personal visit to facilities in near future. This system is the most sophisticated editing means to date as far as I know. NBC, and CBS and one or two other studios have systems here. I think Teletronics in NYC has one also. Incredible system, hopefully soon we will have a low cost electronic editor for 1/2 inch.

Norelco Camera
Phillips Broadcast Equipment Corporation
299 Route 17, Paramus, N.J. 07652 (201) 262-7300

I have worked mainly with the PC 70, a marvelous masterpiece of a video camera, giving truly spectacular color, even under very low light conditions. It can get beautiful color at less than 25 ft. candles. Night-time outdoor shooting is a real trip. Color is soft and beautiful. The PC 100 is highly complex but very compact, and has a very good signal to noise ratio. It also uses the new lightweight triax cable. The PC 100 costs @ \$100,000.

HS 200
Ampex Corporation, Video Products Division
401 Broadway, Redwood City, California 94063

Have observed machine in use at NBC and Technicolor. It is virtually an electronic optical printer, really a trip to play with and the disc and control apparatus is a sculpture in itself and performs as magnificently as it looks. As an editing tool or device of speed manipulation it is invaluable. A version of it called the HS 100 is usually used for the Football instant replays; a sad limitation for such potential machinery.

Odetics Time Lapse VTR 1/2"
Odetics, Inc.
1845 South Manchester Ave., Anaheim, California 92802
(714) 530-6900

Time lapse tape was shot last week in downtown L.A. which was then used in our recent Video Piece at Cal State L.A. The Odetics unit works quite well, very good quality if power source is constant—we used battery power and sync signals which would fluctuate on replay causing vertical to roll. The unit has a series of graduated speed increments and can even be set for single frame animation. (It's primary use now is for surveillance systems.)

Excerpt from brochure: THE ODETICS APPROACH

In a typical application, a time lapse video tape recorder records one television picture each second. Later, the recorder plays the tape back at rates much greater than one picture a second, for example, at 30 frames per second. Because of the increased rate, time and motion become compressed or speeded up. Advantage lies in the tremendous savings of time for the viewer. With a time lapse rate of one frame per second, a viewer watches twenty-four surveillance hours in only 48 minutes. Or, he can replay tape at exactly the picture taking rate. Even slower, if desired. Variations are unlimited.

ELECTRIC EYE

SANTA CLARA, CALIFORNIA

Electric Eye is an experimental video group that works with half-inch, black and white video equipment. It consists of five regulars working in Santa Clara and has irregular agents in Rome, New York and Fresno.

...Our current offering is the Philo T. Farnsworth Video Obelisk. This effort consists of a double-tracked, eighty minute video show which is played on a stack of seven television monitors varying in size from nine to twenty-two inches. Every Thursday night the Obelisk flickers at Intersection, 756 Union Street in San Francisco.

The Obelisk is a tribute to Philo T. Farnsworth, the man who invented television at 202 Green Street in San Francisco. The actual content of the Obelisk is a lead article on Philo T. Farnsworth II as told by his son Philo T. Farnsworth III. The show continues with such portions as video feedback; an exclusive and deliberately slanted interview with Richard Nixon; Dick Gregory in his role as the "Scholar in Residence"; The Top-Ten Vibrations of the week; various juxtapositional inquiries into the state of commercial television; a look at the future of Electric Zen in America and much more. The show concludes with a touch of jolly nihilism.

FOBILE MUCK TRUCK

SAN FRANCISCO

...We're working on a tape involving a talk back approach with young black parolees who have been studying art under a friend of ours. People like to have their say into a camera. It lends authority for some reason—probably because they know their words will become indelible and someone somewhere may catch what they have to say. Anyway, it's exciting to really be free with the camera and let happen what may—much better than scripts which we haven't gotten around to yet. We're also into sound a lot and have been getting a lot of good material on a Sony cassette recorder which we mix in with the video sound to get a whole audiovisual picture, not just of one time and place. Still though, there's nothing quite so immediate and "alive" as natural sound right on the tape. It is that immediacy, instant replay of life that keeps everybody so excited and has never failed to blow a body's mind when coming in contact with videotape for the first time.

NY 02 16

Please take me off your mailing list. I sold my video stuff. Thanks.

Mark Hawthorne
290 Riverside Dr.
NY, NY 10025

PHIL GIETZEN SAN FRANCISCO

DEJA VU

Kurt Vonnegut conceptualized in his book "Cat's Cradle" an Emersonian idea involving a kind of Karass or mind pool of mutually sympathetic energy synergized by its combined and interlocking relationship. That energy now links a number of significant people together in the cosmic and self-conscious realization of man as an alien being on EARTH. In his work "General Semantics" Korzibsky describes man as a third and completely different earth bound life system—different from plants—different from animals.

Was Darwin wrong??? Can anyone believe any longer that man is an earth evolved descendent of some anthropoid? Anyone but science? Tom Tadlock mentioned to me that as aliens to the planet it is our responsibility to build structures sympathetic to our present situation rather than attempt to technotize every inch of the planet.

IS FULLER OFF COURSE? Will the World Game enlighten and enrich man's cosmic being?

Charles Ankh (strong life) is a celestial being without human form (though I have since made contact with a similar being in human form) who appeared to me shortly after my first and second experiences of self-realization. Ankh's message to me at that time was directed toward the condition of man's mental being and psychic ability. The message was a vision in the nature of that designed by Paolo Soleri (little man from the sun/little spaceman) with whom I had studied shortly during the early sixties. That vision is of an environment in harmony with man. Latent to this phrase is the semantic inference that man's origin is extra-terrestrial, therefore alien to the planet where he must attempt to harmoniously adapt.

David Teske remarked to me on this subject that we are all in reality non-beings/energy which assumes the human role in an alien environment, as actors, for a short time we assume we lose our vision of the cosmic through our total involvement as human actors. As a life actor, became involved with television after having made some short films, was involved for a time with Scott Bartlett and Tom DeWitt. We worked at State College for one semester together. After that I met a number of media freaks and communications people which resulted in the formation of a foundation called Aumega. After a number of false starts and with only a handful of the original Aumega participants, including Radical Laboratory and Video Van, I decided that the time was right to attempt something never tried before.

Using new RCA equipment (one inch for the first time) we staged a rock show at the Palace Theatre and videotaped the whole show in one four hour episode... A second tape followed of feedback over records; then an eighty minute concerto of the Moon Walk mixed into a work called Spacedream and an hour tape for public consumption called Media Mind Massage, after the piece originally directed by Jeff Bower. As the work in the studio progressed, we began to realize that television holds the potential for really vast change within our own culture and extra-culturally as well (propaganda) and through that realization, and under the influence of its enormous power of light, we struggled to bring the work to a level that would be beyond anything ever achieved before. On the 21st of February 1970, we showed the first results at the Warehouse. We employed eight 23" screens, four on the bottom row and four on the top, all carrying the same information. It was so powerful that only a few people, most of them television artists like Tom Tadlock, could sit closer than fifteen or twenty feet from the flashing electric sets.

After the first show we began to hear from people that we did not know before about our work, its progress and its meaning. Radical Software in New York got in touch through Eric Siegel, Tom Tadlock's friend and partner in the construction of a number of television machines and synthesizers. Lee Myers and his wife Mary, who had been friends from the beginning had moved into Jack Byar's place above the Palace using it as a gallery for the people that they represent. Lee distributes films made by Bruce Conner, Scott, Bruce Baillie and Will Nindle, and others, to museums and libraries that are attempting to build up their collections. Lee's collection of films is one of the best and represents all the significant film makers in the area. When he saw our work he agreed to help and so he went from films and two dimensional art forms to videotape.

By now the Deja vu of my living which had led me to the meeting of all these psychic travelers and seekers of enlightenment had become an normal and significant aspect of television as a means of receiving light. That deja vu, life force that moved us for these years in the same circles, has been moving all of us. Each one of the people with whom I have worked has brought me some new awareness and has led me from an alley studio in Washington D.C. to the Palace Theatre in San Francisco. I believe that cosmic forces are at work within this mind pool and that my television experience has allowed me to look beyond what seem normal into the cosmic eye of those forces. I believe that television holds within itself a secret so vast and so cosmic that the movement of our lives seems only an illusion what really IS... I have come to believe that man is an alien to earth, that he is a truly cosmic being and that the light of an electron beam discharging on the retina of the TV tube at 186,000 miles per second can consciously evolve man. Tadlock made the same discovery and arrived at the same conclusions before I met him. When he finished ARCHETRON everyone who saw the machine sanctified it as an experience of intense enlightenment. It is time now to join hands across the nation and around the world; for the second coming, the Aquarian age, the manhood of man, IS AT HAND.

PEOPLEWARE?

J. KEARNEY NEW YORK CITY

Networks

J. Kearney

A day of television programming as it may soon be

- 6 am **MORNING PRAYER** holy men, chanters, musicians mantras, sunrise celebrations from tribes around the world
- 7 am **ORGANIC FARMER** tapes made at farm communes
- 8 am **FOLK MUSIC** known and unknown musicians taped in parks, concerts, boats, schools
- Noon **POETRY**, lightworks, talks with wisemen
- 1 pm **FREE UNIVERSITY** teaching of skills
- 2 pm **COMEDY SHOW** beat the reaper, monologues, old films, cartoons, politicians
- 3 pm **JAZZ, BLUES or COUNTRY MUSIC** on locations
- 4 pm **CINEMA** independent film-makers
- 5 pm **THEATRE** independent theatre groups
- 6 pm **CHILDREN's PROGRAMS** especially
- 8 pm **WORLDVIEW** man in his environment
- 9 pm **ROCKGROUP** live; splitscreens; international
- Midnight **CINEMA** features of highest quality
- 4 am **SEXUAL ART** set to music

This is my idea of a balanced day of television programming. There could be occasional "spots" such as experimental one minute films to add more variety. A series of 10 or 20 such broadcast days could be taped and circulated (copied) around the world, shown through various private facilities. Then there's always the unpredictable situation with cable, educational, school, and satellite TV. Foreign networks or American public or commercial TV might even be interested, but of course their ads would have to be replaced by messages of some value to humankind.

The most promising development in V-T thus far to me are the pirate tapes from events like the Isle of Wight and the Video-freee balloon-screen. The worst rumor I've heard is that a major network soap opera is going to try to solve its problems by—you guessed it—"stay tuned for T-GROUP, next on..."

TOM DeWITT POUGHKEEPSIE, NY



HOMESKIN—A VIDEO COMMUNE SAN FRANCISCO

"The parasitic life has greatly reduced the danger from predators, and from the demand for competition . . . the life of parasitism is not as hard on the parasite as the free life is on the free-living animal."

Parasitology, E. & G. Noble

A REGULAR ROLLING EVENT SPIRIT FARE FAIR TRUCK RACE & TRAVELING RADIO

- 1) We all spend a day a week food-gathering.
Buy, beg, steal, rustle, cultivate, hunt, pick it up off the ground or out of garbage cans.
Go for weight.
- 2) Come to a central place (which changes), spread it out, check out everybody else, & take what you need.
If anyone disagrees with you, decide it on the spot.
Do you need it?
- 3) Get loaded.
- 4) Lay in the sun.
- 5) Badmouth lame gatherers & deadbeats.
- 6) Praise those who surprise & delight you with their vigor & imagination, especially if you've never seen them before.
- 7) Flirt.
- 8) Gossip.
- 9) Fix trucks well enough to do it again.

NEW YORK STATE COUNCIL

Subject to final program approval, the Creative Artists Public Service Program, sponsored by the New York State Council on the Arts, is now accepting applications for grants from individual artists.

The first deadline for receiving proposals is November 20, 1970. However, there will be a second deadline for submitting grants in this category.

Special consideration is given to the public service aspect of the proposal. We also understand that the more grants submitted to a particular division, the more money allocated to that division, i.e., the more grants received having to do with the use of media and its public service or community applications, the more money available for everyone.

For more information write to: Cultural Council Foundation—Creative Artists Public Service Program, 250 West 57th Street, Room 419, New York, N.Y. 10019. (212) 586-2040.

AN OPEN LETTER TO THE NATIONAL CITIZENS COMMITTEE FOR BROADCASTING

We are writing you because we believe that your organization is guilty of a glaring mis-assignment of its priorities. In an open letter of your own, published on October 4 in the New York Times, you openly and pointedly invited representatives from CBS, NBC, and ABC to attend today's conference at the Hotel Americana, even though you admitted that the three networks were doing very little to provide enlightened television in this country.

Yet you yourselves have failed to extend cordial or even perfunctory invitations to the most liberated and enlightened segment of television today, namely the new videotape community and the artists and critics of the Art Workers Coalition who realize the potential it holds for the future of this nation.

We are correcting this oversight on your part by coming to the conference anyway. We intend to distribute this leaflet, take part in the various panels and events, and to discuss with your members the growing crisis in this country.

We believe that the presence of Thomas P.F. Hoving as chairman of your conference is part of this growing crisis. We recently negotiated with the Metropolitan Museum over the ground rules of a public hearing held there last week and discovered that Mr. Hoving felt that both the museum and our group should supply "press observers" for this event. We discovered that what Mr. Hoving meant by "press observers" was in fact people to "correct" reporters in writing their stories and to "correct" cameramen who pointed their cameras in the wrong direction. Hoving also forbade his staff from attending this hearing—those curators who did try to attend were ordered away by museum guards.

We believe that Thomas Hoving and Spiro Agnew are the same problem—the difference between them is only one of degree, not of quality. Both are trying to stifle discussion of important cultural problems at a time when our nation's future desperately requires it.

We hope such discussion will take place during this conference. We will do everything in our power to make it take place.

Media Committee
Art Workers Coalition
October 25, 1970

CENTER FOR POLICY RESEARCH, INC., NEW YORK CITY

The main purpose of the Center for Policy Research is to provide facilities for and an intellectual environment conducive to research leading to the formulation and reformulation of public policy, especially with regard to social, domestic issues. Policy Research's chief aim is to serve policy-making bodies, including social movements and other groups of active citizens. The ultimate client of the Center is the society, and its needs guide the Center's work.

...The Center has developed a position on the public approach to CABLE TELEVISION. It favors setting up a public authority that would operate all cable television, set rates, and allocate channels. The Center has also examined the proposed contract for the franchise for cable television in Manhattan. On the basis of research conducted at the Center, Dr. Amitai Etzioni testified at the CATV hearings of the Board of Estimate of New York City on July 23, 1970, and met with city officials, the press, and the presidents of the firms involved to explain the Center's position.

Contact at: 423 West 118th St., NYC 10027, 212-866-8510